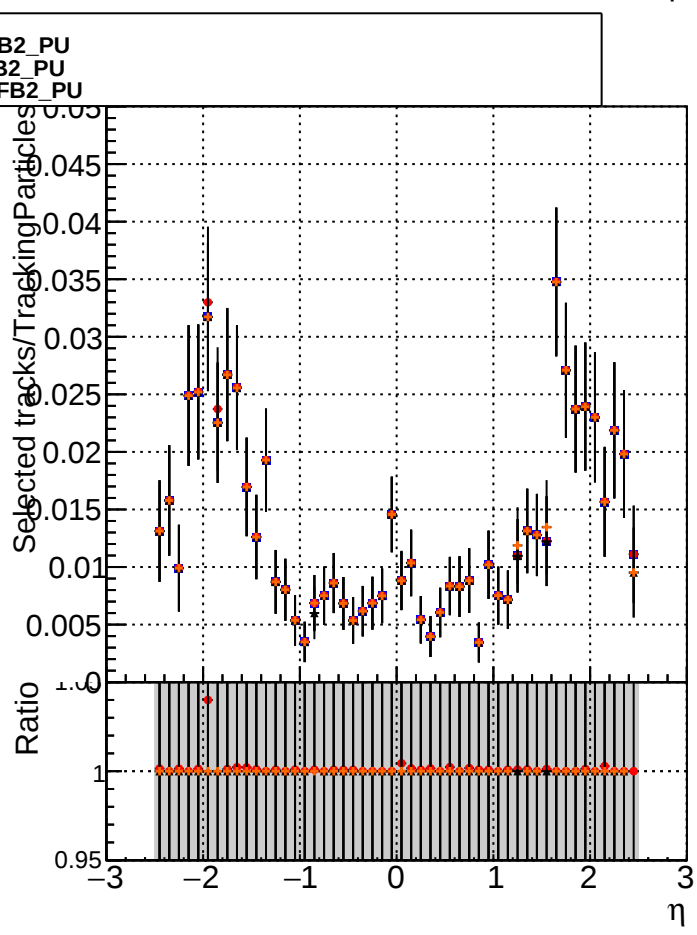
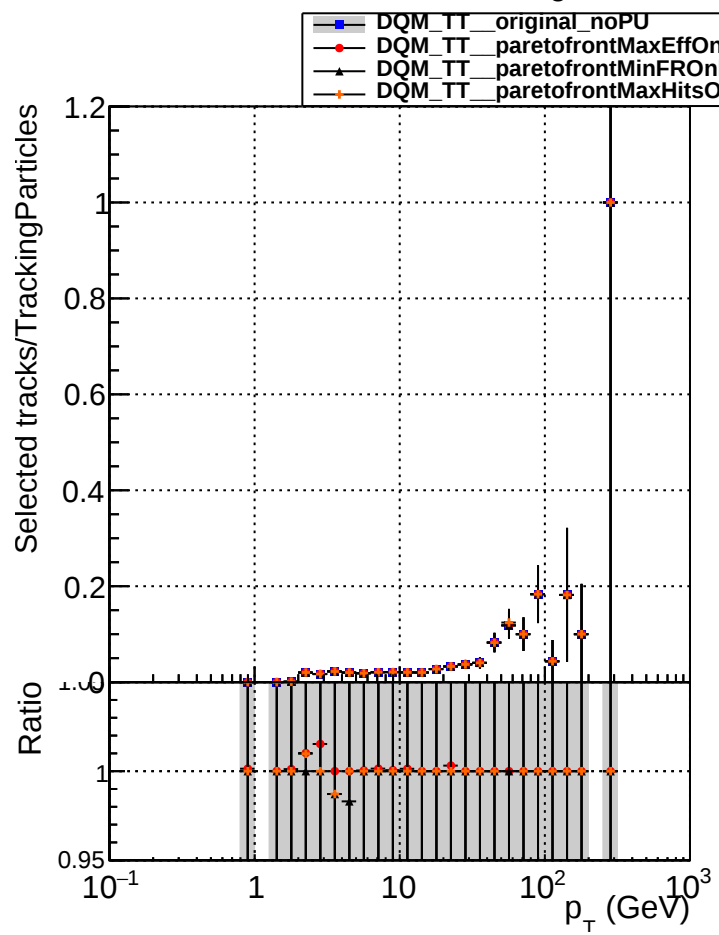
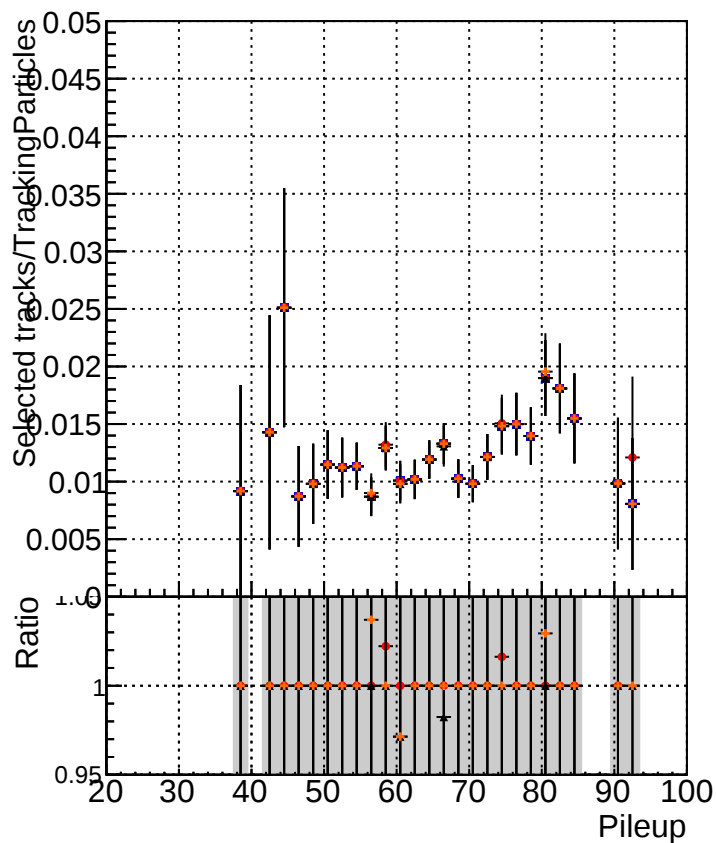
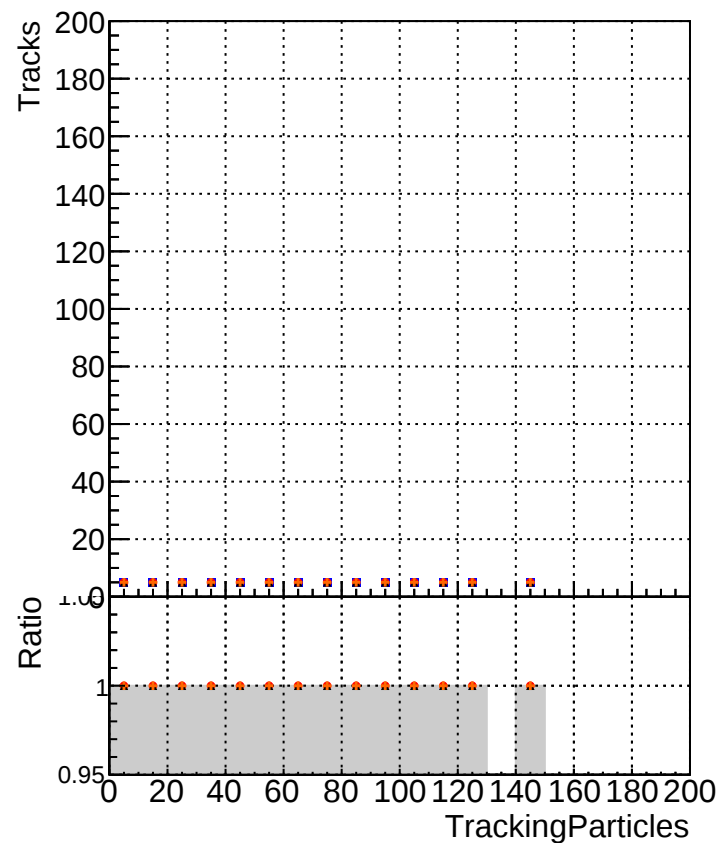




Legend:

- DQM_TT_original_noPU
- DQM_TT_paretofrontMaxEffOnlyFB2_PU
- DQM_TT_paretofrontMinFROnlyFB2_PU
- DQM_TT_paretofrontMaxHitsOnlyFB2_PU