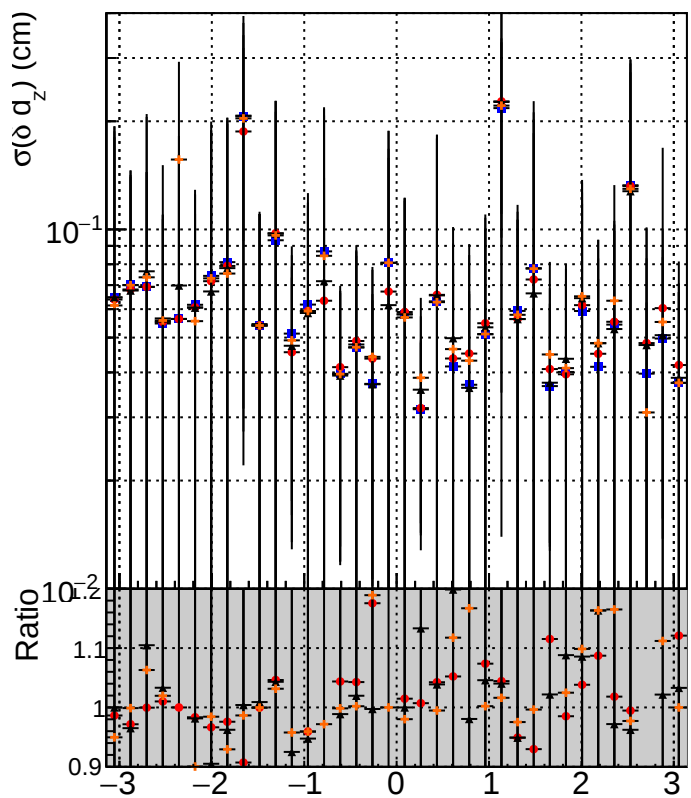
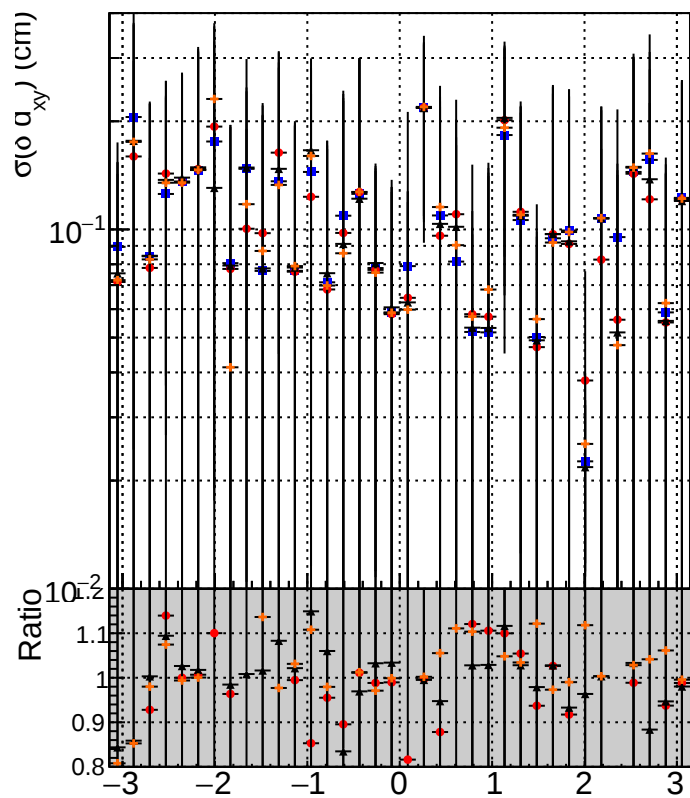




—■— DQM_TT_original_noPU
 —●— DQM_TT_paretofrontMaxEffOnlyFB2_PU
 —▲— DQM_TT_paretofrontMinFROnlyFB2_PU
 —◆— DQM_TT_paretofrontMaxHitsOnlyFB2_PU

