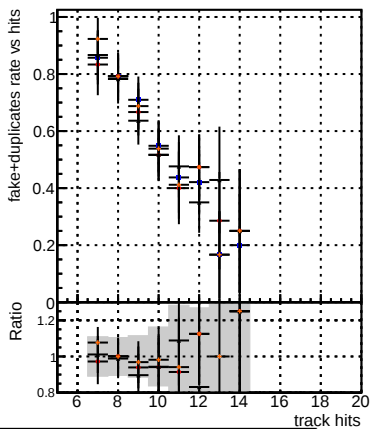
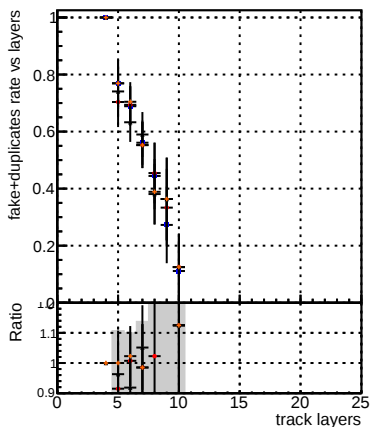


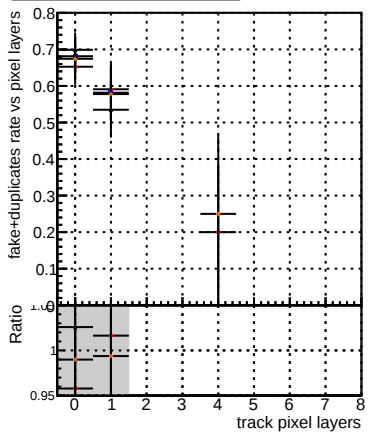
fake+duplicates vs hits



DQM_TT_original_noPU
 DQM_TT_paretofrontMaxEffOnlyFB2_PU
 DQM_TT_paretofrontMinFROnlyFB2_PU
 DQM_TT_paretofrontMaxHitsOnlyFB2_PU



fake+duplicates vs pixel layers



fake+duplicates vs 3D layers

