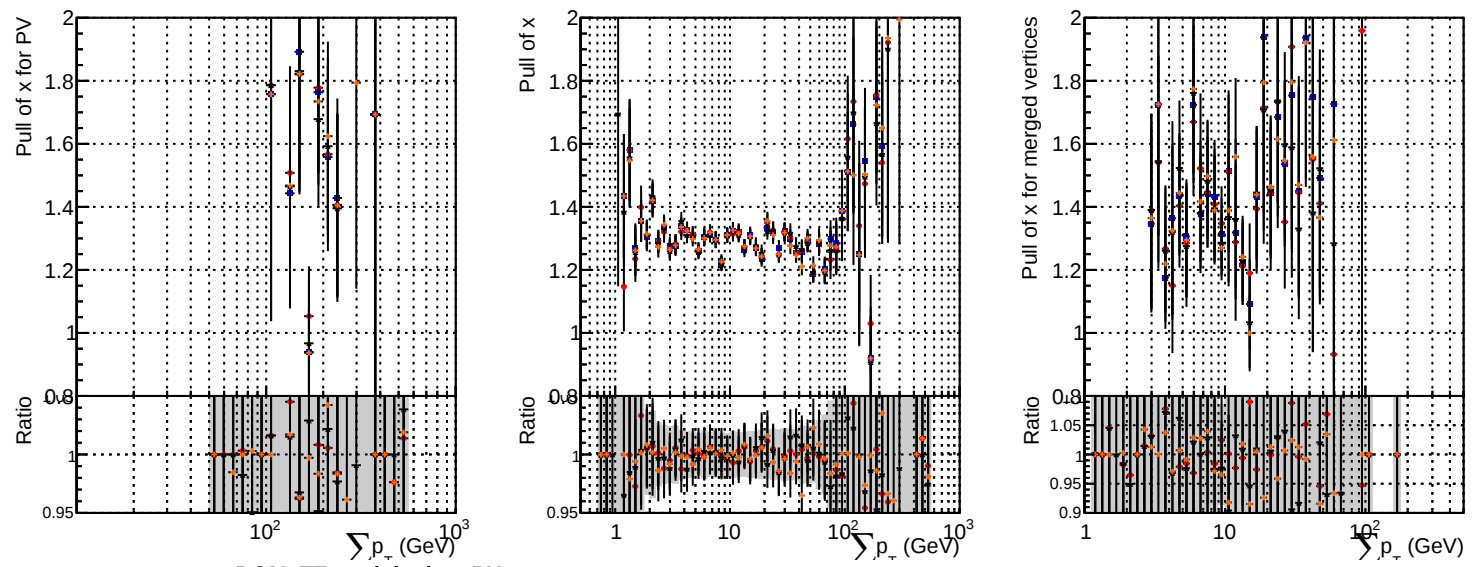




—●— original
 —●— noPU
 —●— paretofront
 —●— MaxEff
 —●— MinR
 —●— PU

