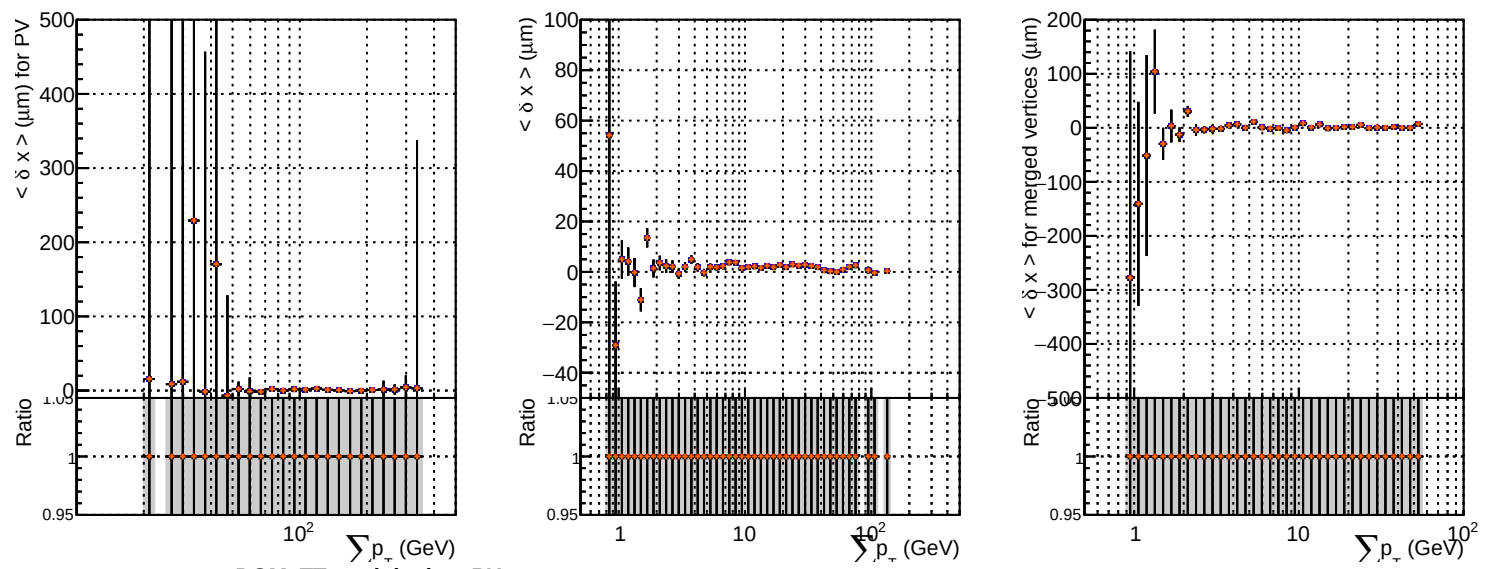




— original noPU
 — paretofrontMaxEff PU
 — paretofrontMinR PU

