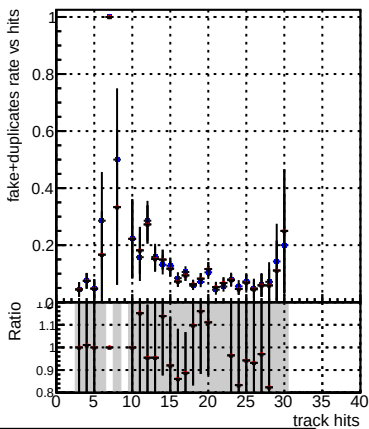
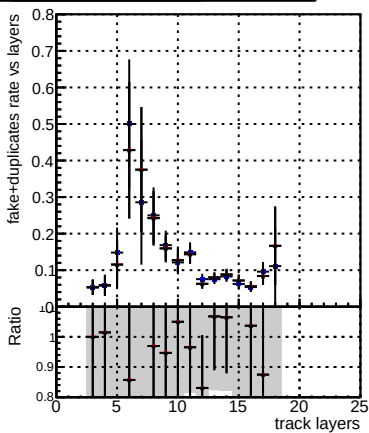


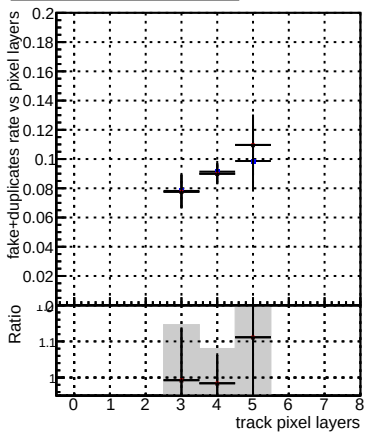
fake+duplicates vs hits



—■— DQM_TT_original
—●— DQM_TT_initOnlyFWD0_PU
—▲— DQM_TT_initOnlyFWD0_PU



fake+duplicates vs pixel layers



fake+duplicates vs 3D layers

