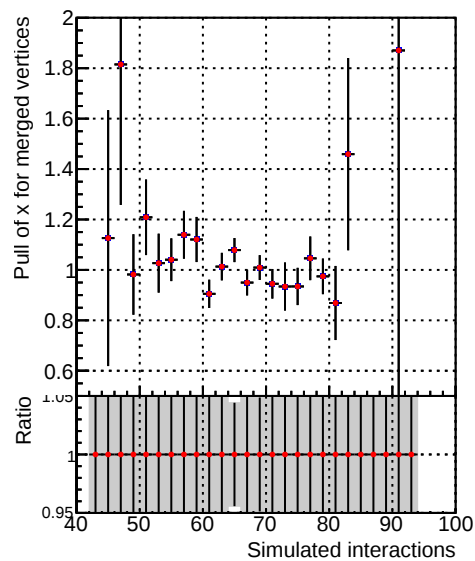
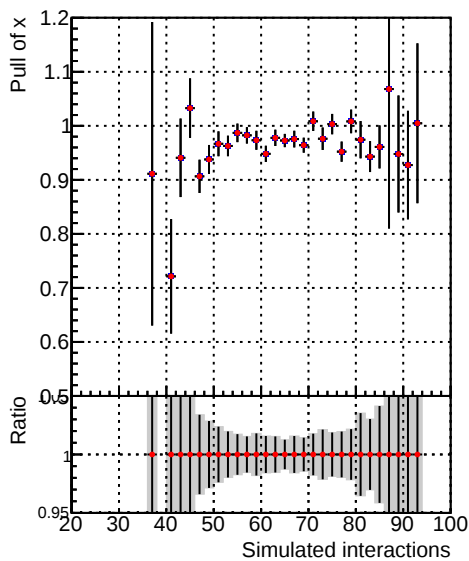
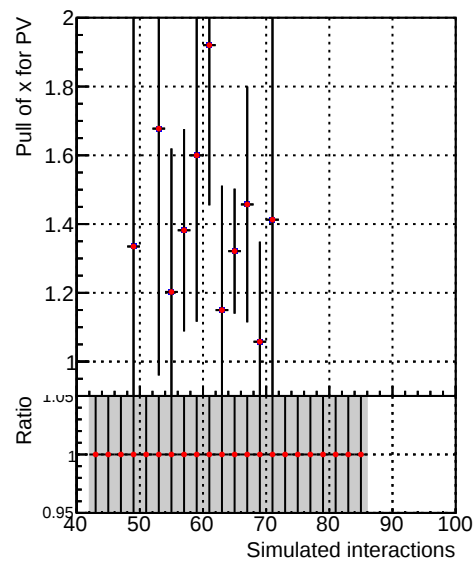




Legend:

- $\frac{\text{Pull of } x \text{ for merged vertices}}{\text{Pull of } x \text{ for PV}}$ (Grey shaded region)
- $\frac{\text{Pull of } y \text{ for merged vertices}}{\text{Pull of } y \text{ for PV}}$ (Grey shaded region)
- $\frac{\text{Pull of } z \text{ for merged vertices}}{\text{Pull of } z \text{ for PV}}$ (Grey shaded region)

