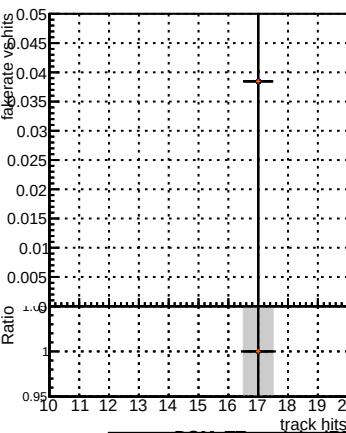
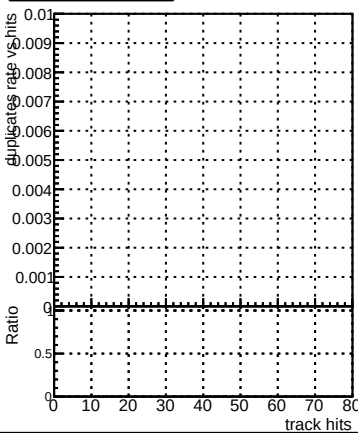


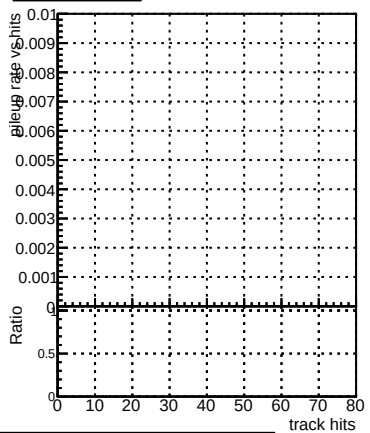
Fake rate vs hit



Duplicates Rate vs hit

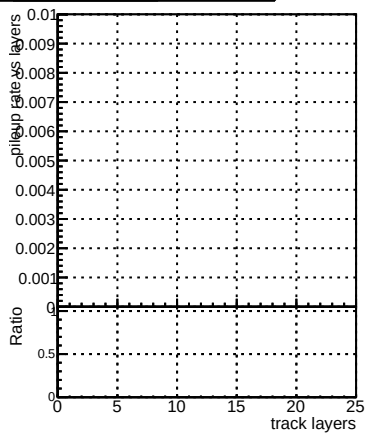
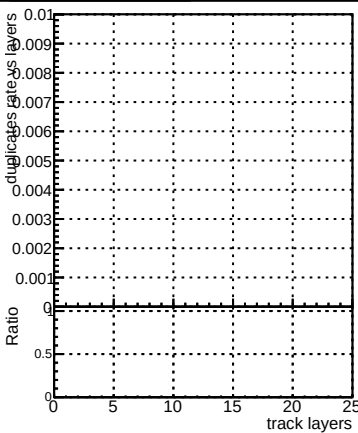
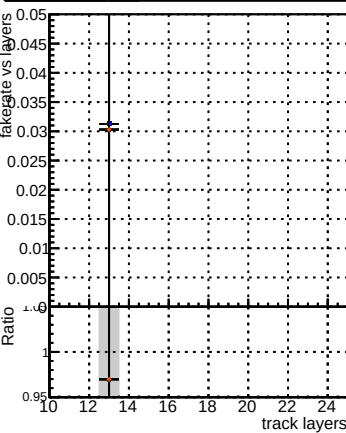


Pileup rate vs hit

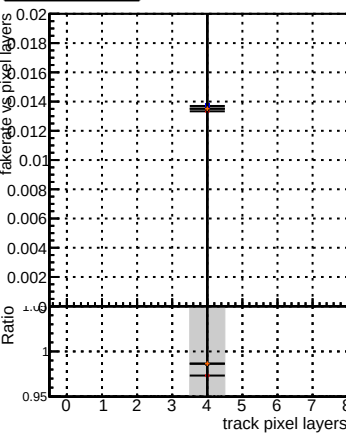


DOM TT original REDO
DOM TT original option0
DOM TT original option1
DOM TT original option2

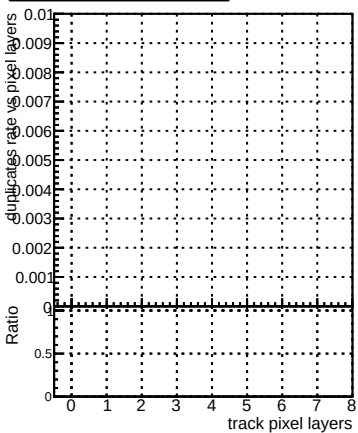
Fake rate vs layer



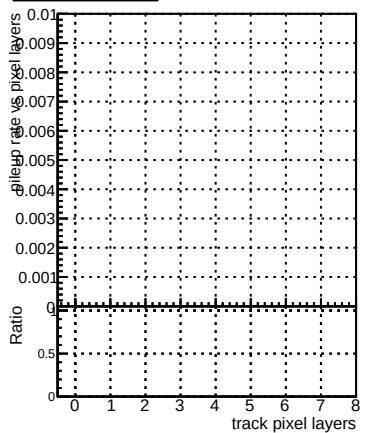
Fake rate vs pixel layer



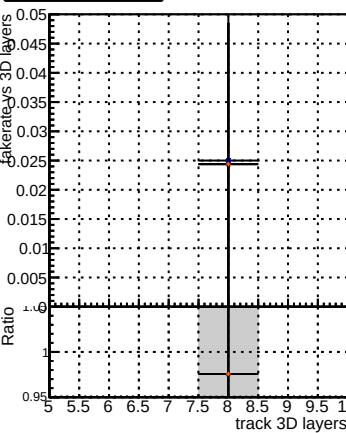
Duplicates Rate vs pixel layer



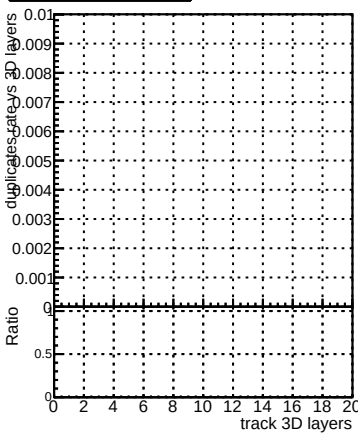
Pileup rate vs pixel layer



Fake rate vs 3D layer



Duplicates Rate vs layer



Pileup rate vs 3D layer

