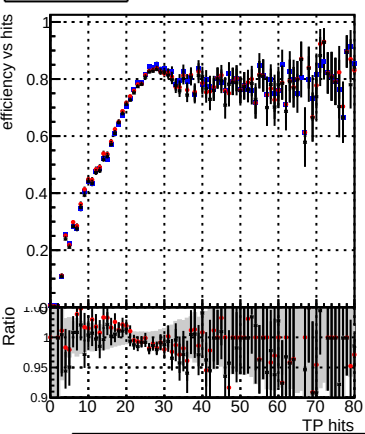


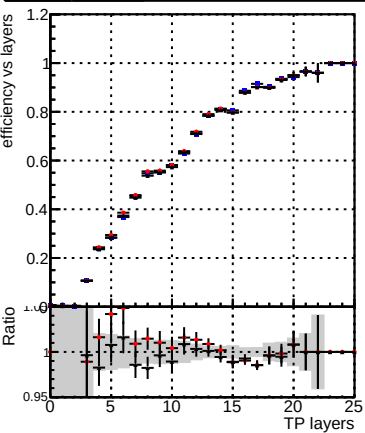
Efficiency vs hit



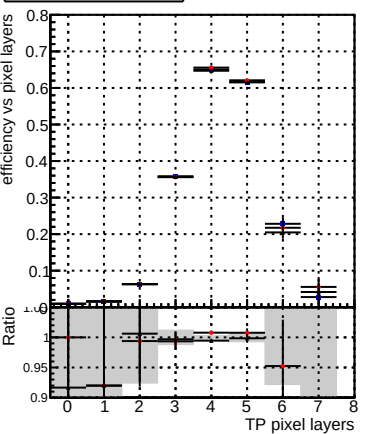
Efficiency vs hit

Legend:

- DQM_TT_CKF_ORIG
- DQM_TT_CKFlowPtQ_ORIG
- DQM_TT_CKFlowPtQ_MODIF



Efficiency vs pixel layer



Efficiency vs 3D layer

