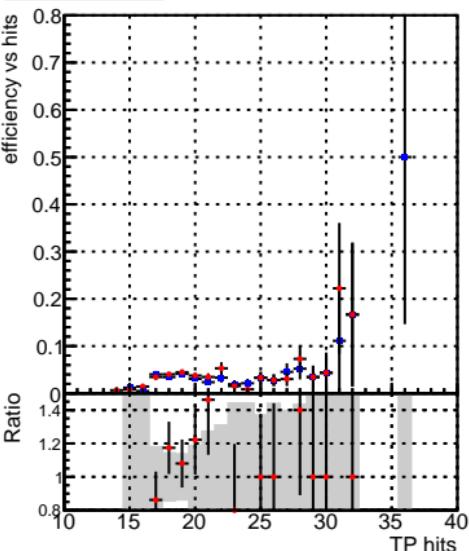
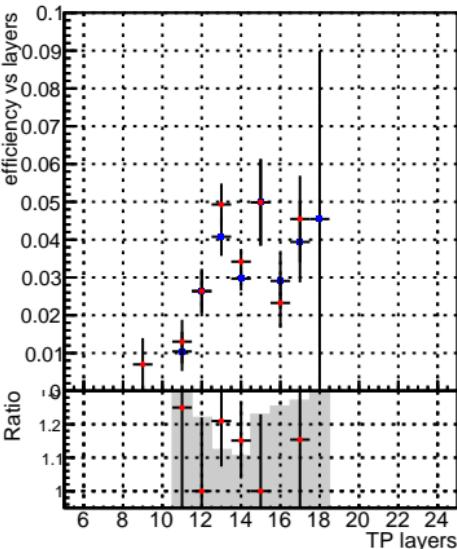


Efficiency vs hit

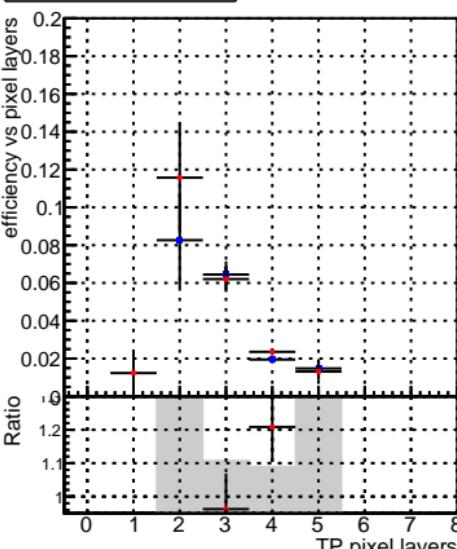


Efficiency

—●— DQM_mkFit_TT_base_noSel
—●— DQM_mkFit_TT_retrainOldFiles_v2_8iter2_noSel



Efficiency vs pixel layer



Efficiency vs 3D layer

