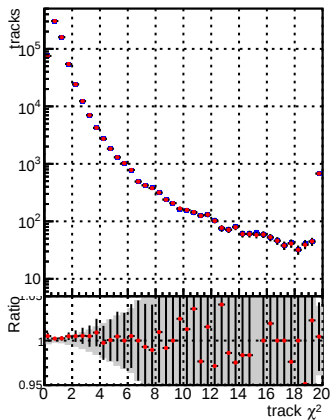
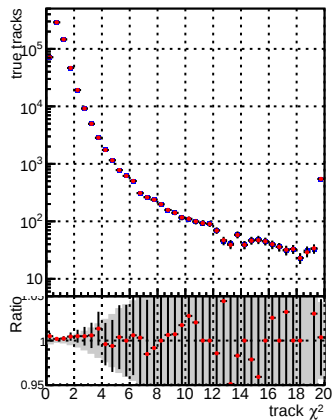


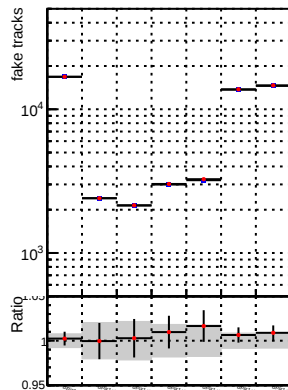
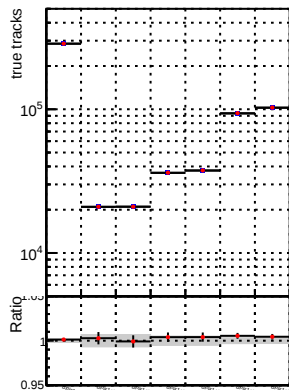
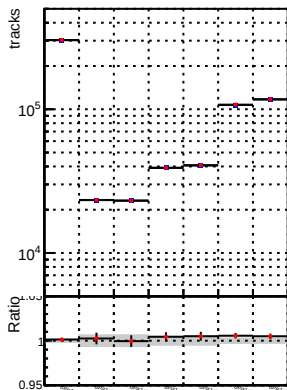
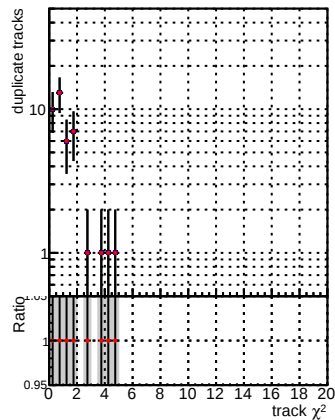
N of reco track vs normalized χ^2



N of associated (recoToSim) tracks vs normalized χ^2



N of associated (recoToSim) looper tracks vs normalized χ^2



	layerSet
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