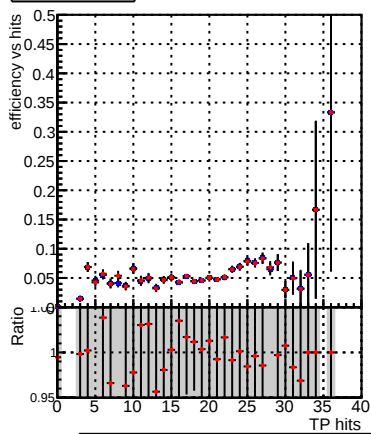
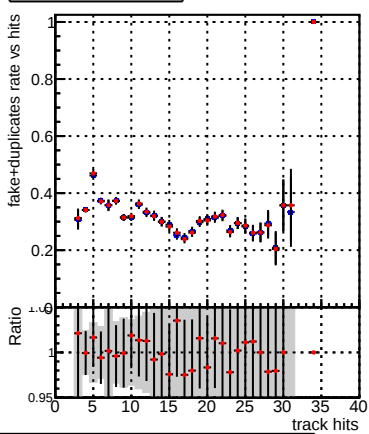
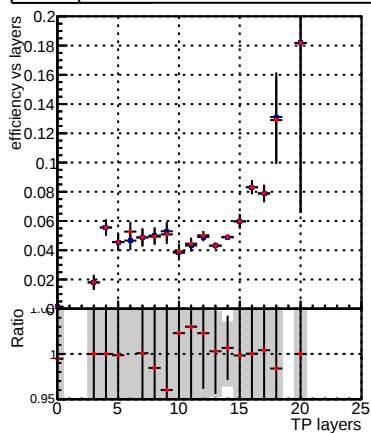
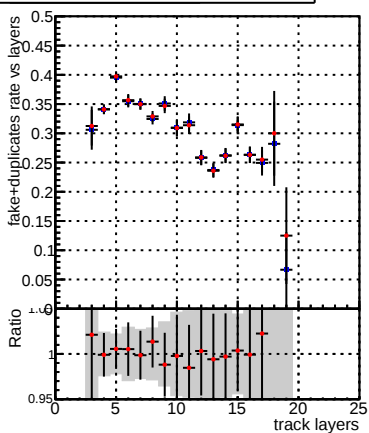
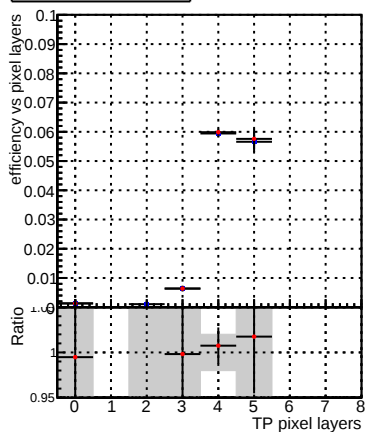
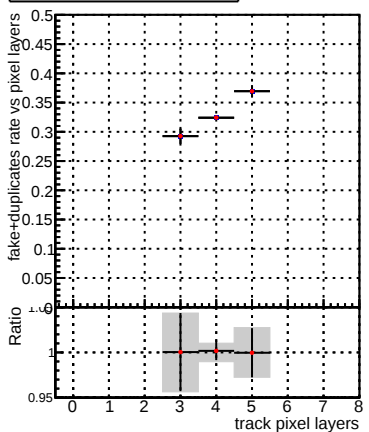
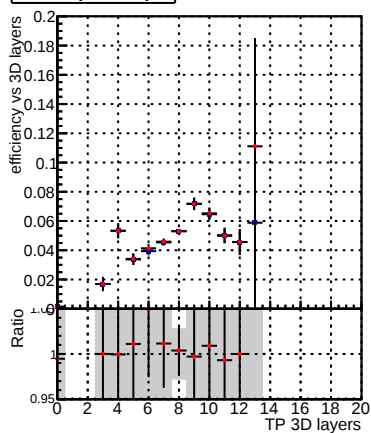


Efficiency vs hit**fake+duplicates vs hits****Efficiency vs TP layer****fake+duplicates vs TP layer****Efficiency vs pixel layer****fake+duplicates vs pixel layer****Efficiency vs 3D layer****fake+duplicates vs 3D layer**