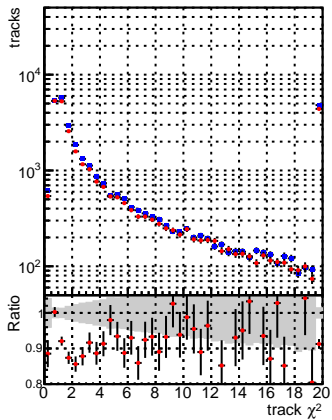
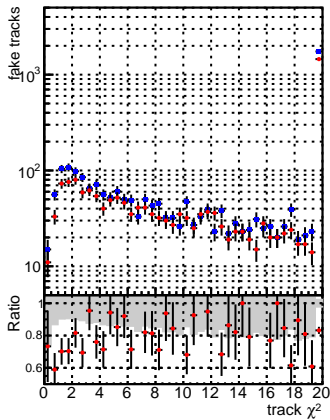
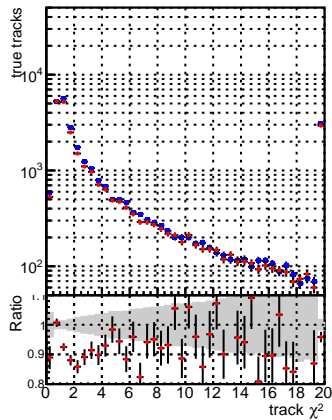
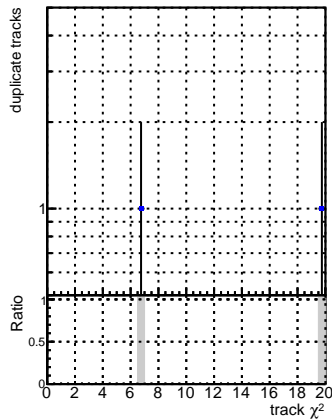
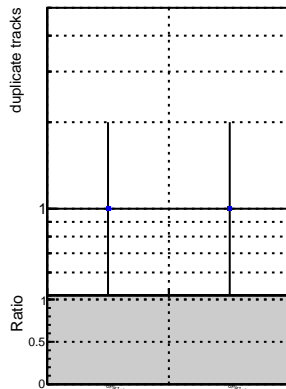
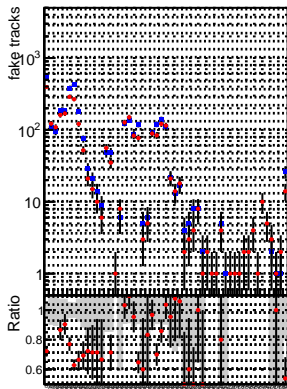
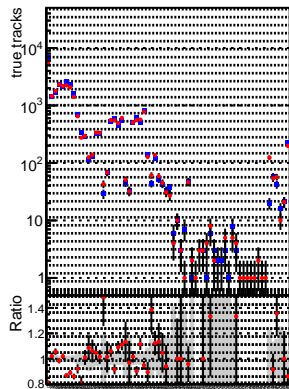
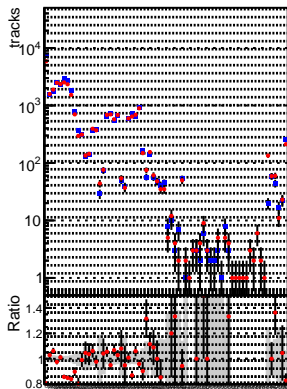


N of reco track vs normalized χ^2 N of associated (recoToSim) tracks vs normalized χ^2 N of associated (recoToSim) looper tracks vs normalized χ^2 N of reco track vs. χ^2 

verSet