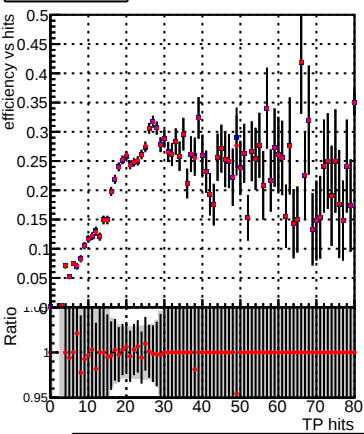
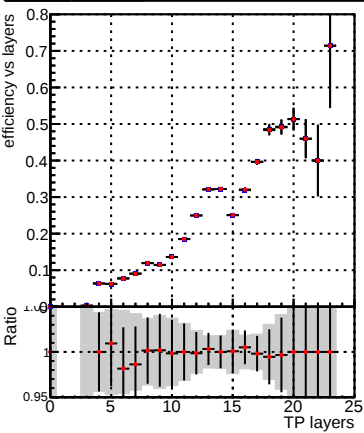


Efficiency vs hit

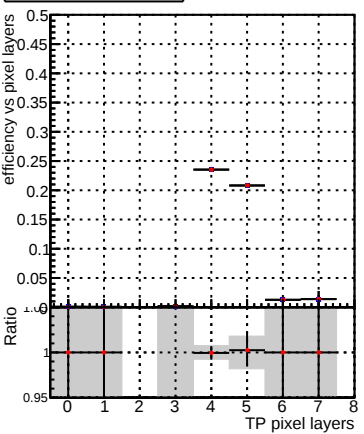


DQM_mkFit_TT_baseline_6iter

DQM_mkFit_TT_RetrainV2_WP1_6iter



Efficiency vs pixel layer



Efficiency vs 3D layer

