

Efficiency vs hit



Efficiency

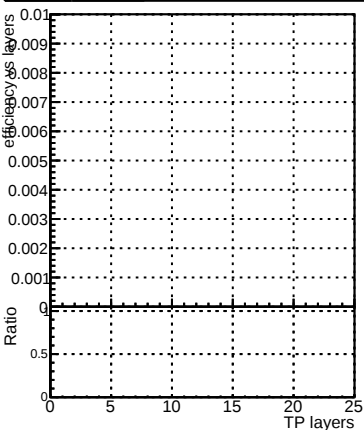
DOM_mkFit_XiMinusPU_retrain-lowpt

DOM_mkFit_XiMinusPU_NEWdefault_specPless1-lowpt

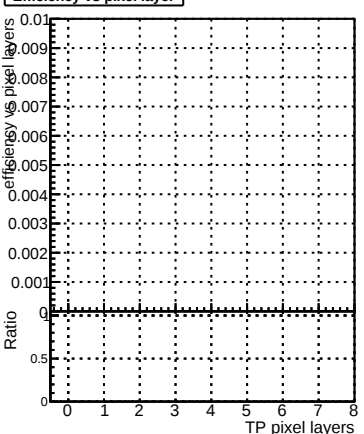
DOM_mkFit_XiMinusPU_NEWdefault_specPless2-lowpt

DOM_mkFit_XiMinusPU_NEWdefault_specPless3-lowpt

DOM_mkFit_XiMinusPU_NEWdefault_specPless4-lowpt



Efficiency vs pixel layer



Efficiency vs 3D layer

