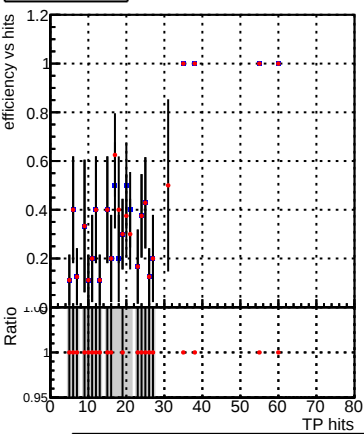


Efficiency vs hit

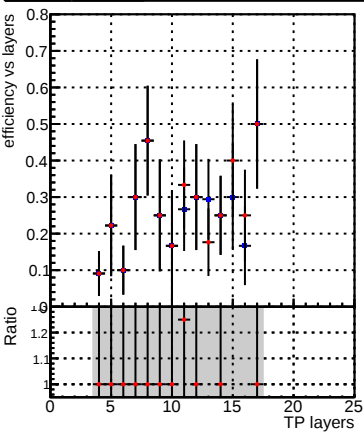


Ratio

DQM_mkFit_XiMinusPU_retrain2-lowpt

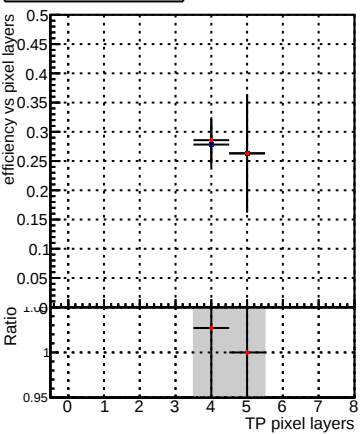
Efficiency vs hit

DQM_mkFit_XiMinusPUold-lowpt



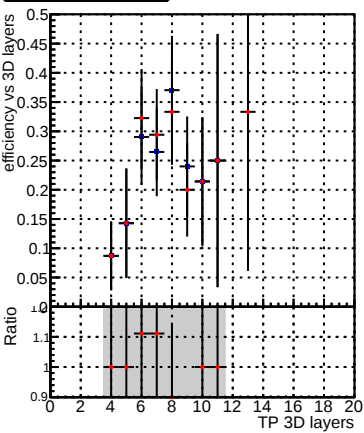
Ratio

Efficiency vs pixel layer



Ratio

Efficiency vs 3D layer



Ratio