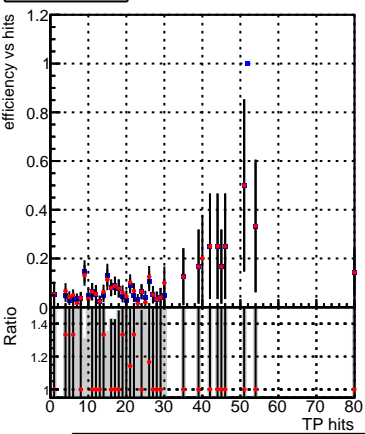
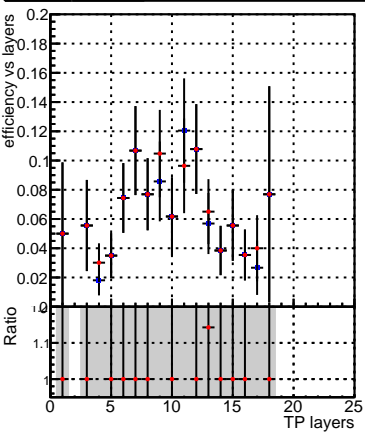


Efficiency vs hit

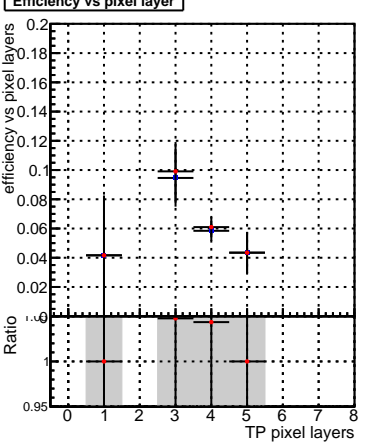


Efficiency

DQM_mkFit_XiMinusNOPU_newDefault5
DQM_mkFit_XiMinusNOPUold-lowpt



Efficiency vs pixel layer



Efficiency vs 3D layer

