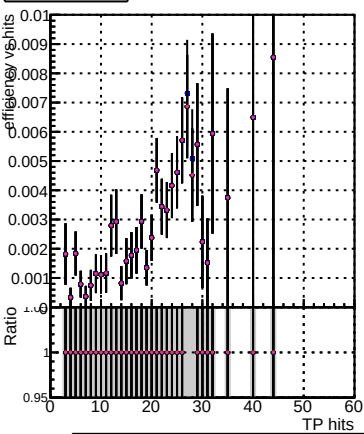
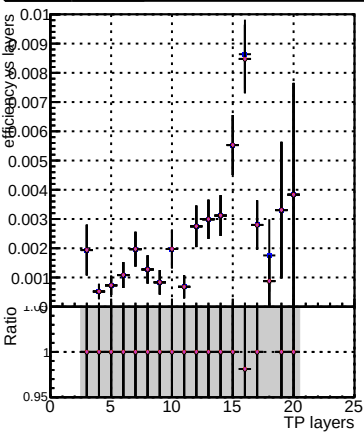


Efficiency vs hit

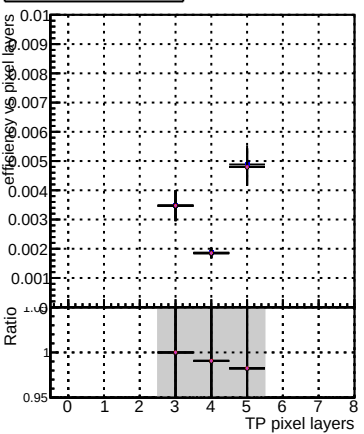


- DOM_mkFit TT_retrain_lowpt
- DOM_mkFit TT_NEWdefault_specPless1_lowpt
- DOM_mkFit TT_NEWdefault_specPless2_lowpt
- DOM_mkFit TT_NEWdefault_specPless3_lowpt
- DOM_mkFit TT_NEWdefault_specPless4_lowpt

Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer

