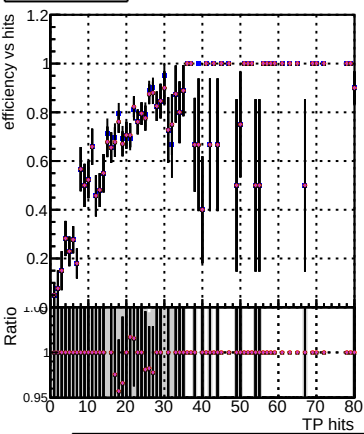
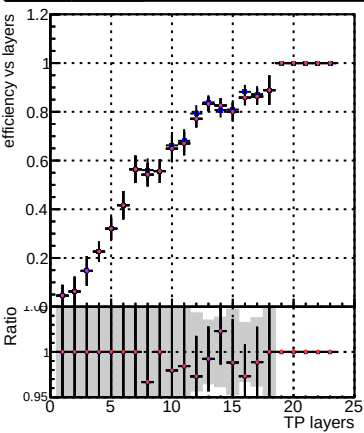


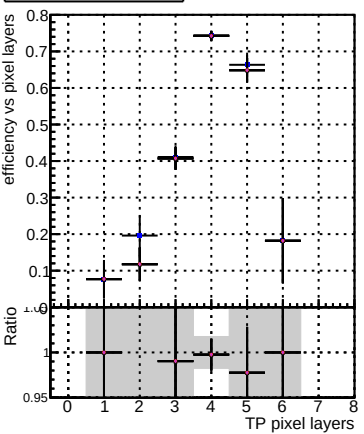
Efficiency vs hit



- Efficiency
- DOM_mkFit TT_retrain_lowpt
 - DOM_mkFit TT_NEWdefault_specPless1_lowpt
 - DOM_mkFit TT_NEWdefault_specPless2_lowpt
 - DOM_mkFit TT_NEWdefault_specPless3_lowpt
 - DOM_mkFit TT_NEWdefault_specPless4_lowpt



Efficiency vs pixel layer



Efficiency vs 3D layer

