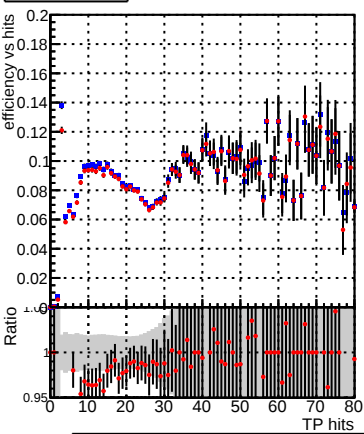
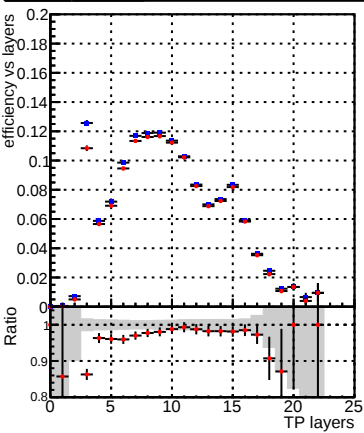


Efficiency vs hit

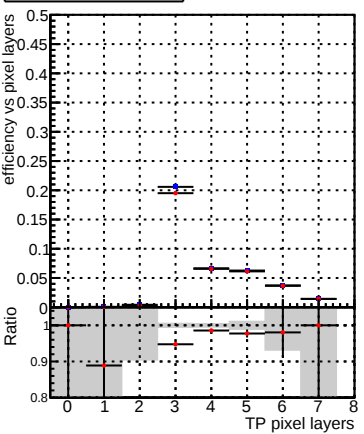


DQM_mkFit_XiminusNOPU_NEWdefault

Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer

