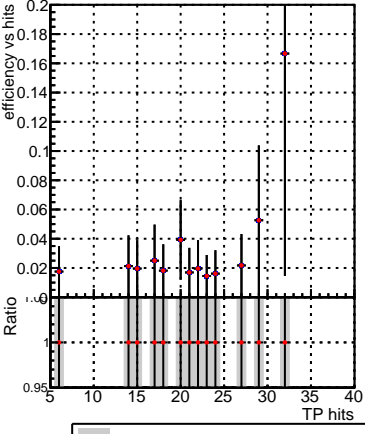
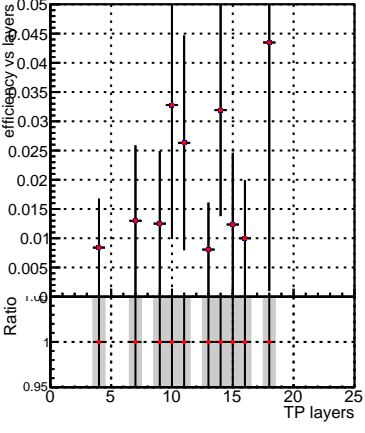


Efficiency vs hit

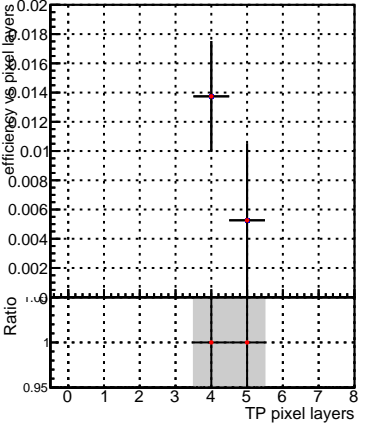


Efficiency

— DQM_mkFit_XiminusNOPU_NEWdefault
— DQM_mkFit_XiminusNOPU_OLD6iters



Efficiency vs pixel layer



Efficiency vs 3D layer

