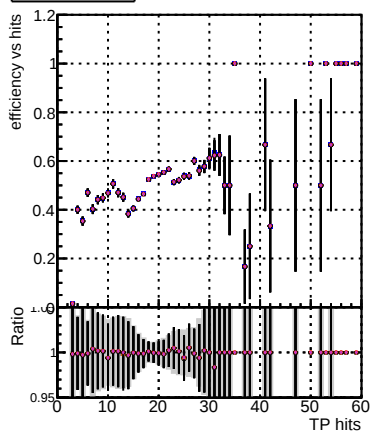
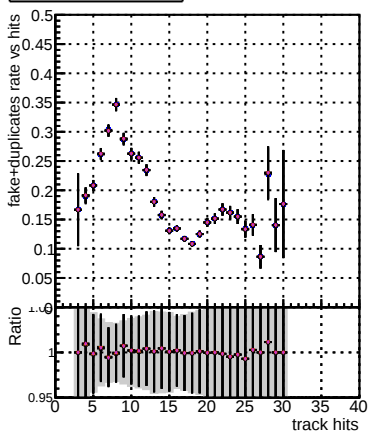


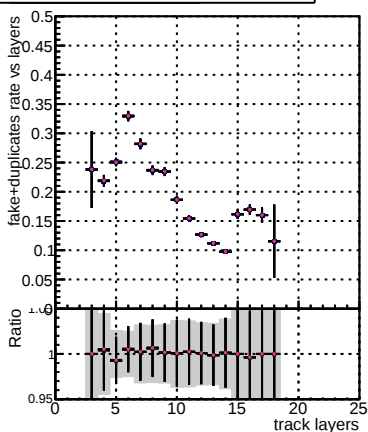
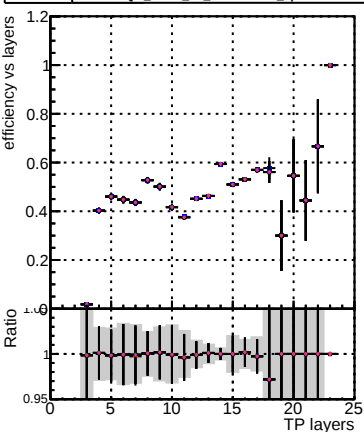
Efficiency vs hit



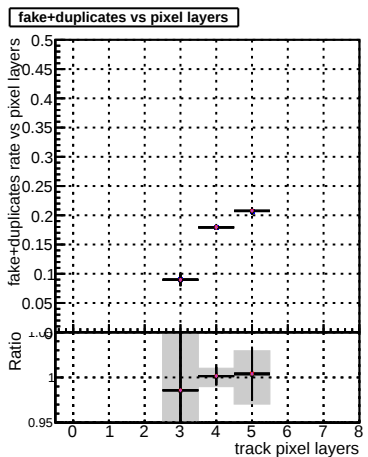
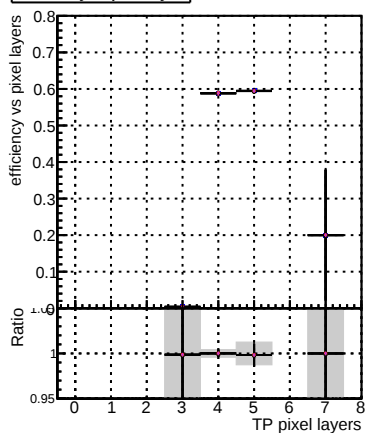
fake+duplicates vs hits



Efficiency



Efficiency vs 3D layer



Efficiency vs hit

