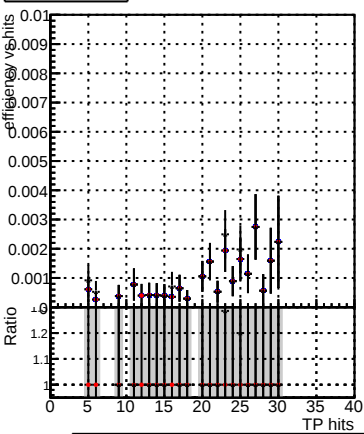


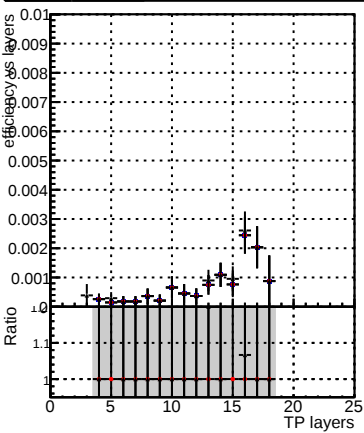
Efficiency vs hit



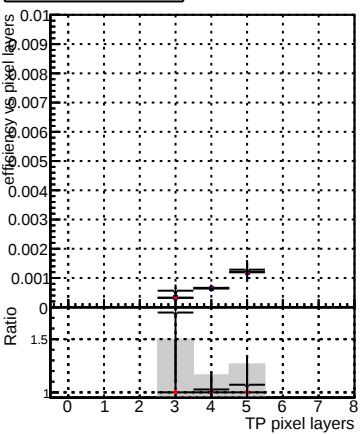
DQM_mkFit_baseline

DQM_mkFit_baseline6iter

DQM_mkFit_TT_RetrainV2_WP2_6iter_ep3



Efficiency vs pixel layer



Efficiency vs 3D layer

