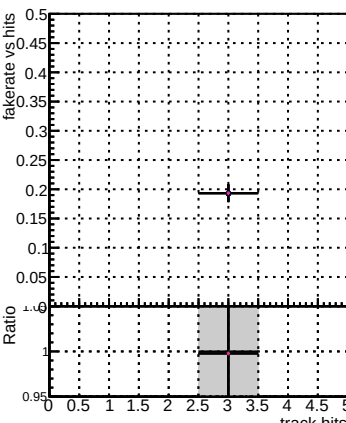
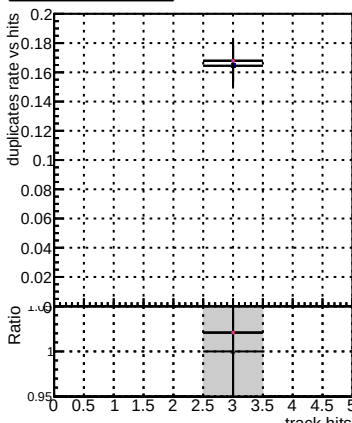


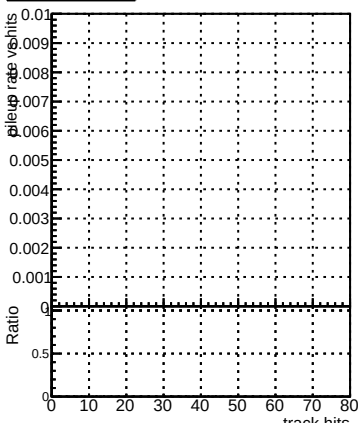
Fake rate vs hit



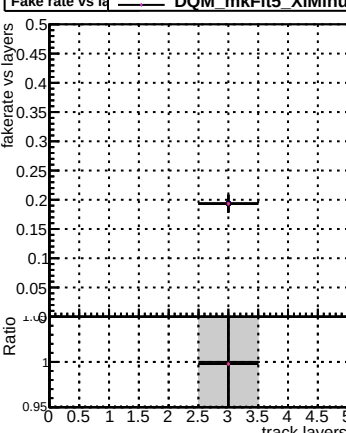
Duplicates Rate vs hit



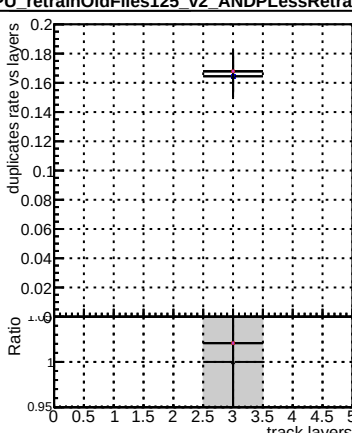
Pileup rate vs hit



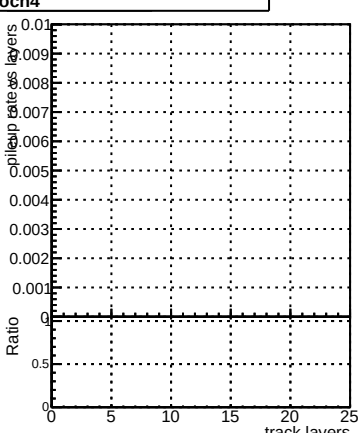
Fake rate vs layer



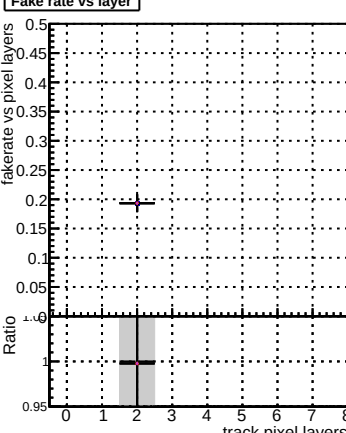
Duplicates Rate vs layer



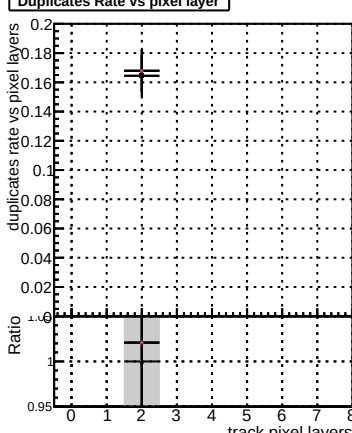
Pileup rate vs layer



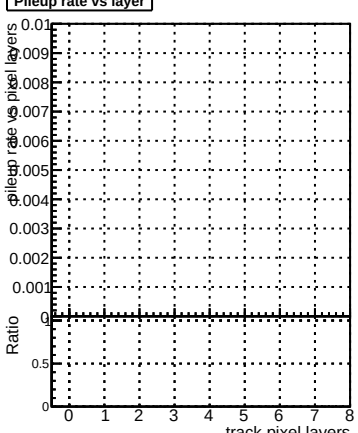
Fake rate vs pixel layer



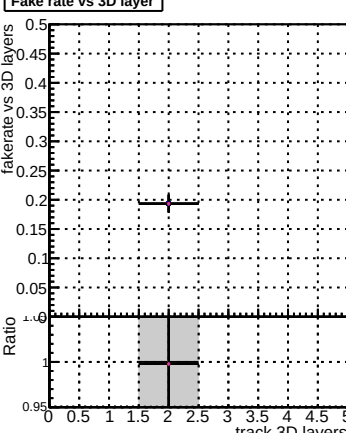
Duplicates Rate vs pixel layer



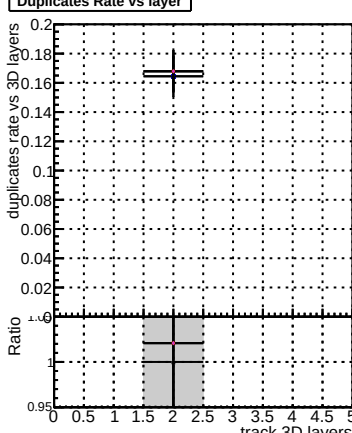
Pileup rate vs pixel layer



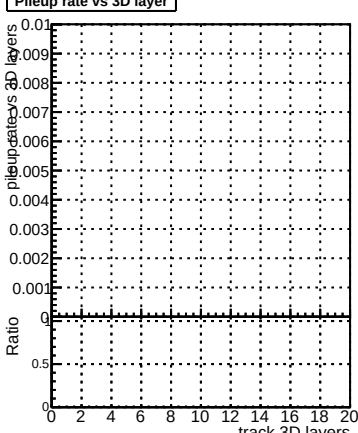
Fake rate vs 3D layer



Duplicates Rate vs 3D layer



Pileup rate vs 3D layer



base retrainOldFiles125 v2 prelimWPM epoch4
base retrainOldFiles125 v2 ANDPLessRetrain epoch4
DOM mKF15 XMinusNOBPU
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DOM mKF15 XMinusNOBPU