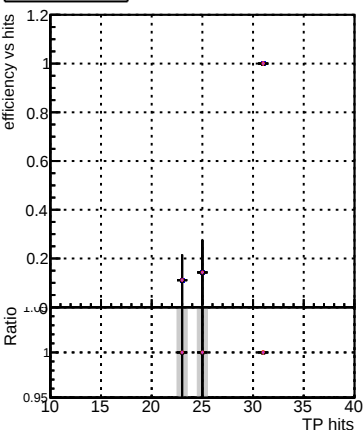
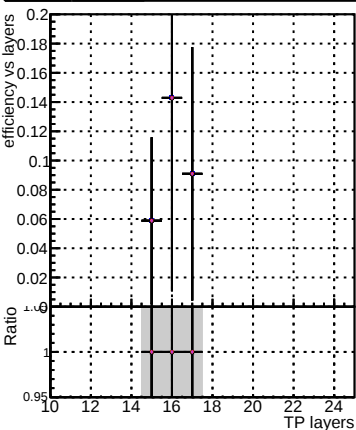


Efficiency vs hit

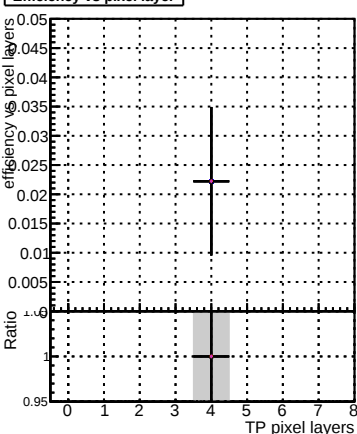


- DOM_mkFit5_XiMinusNOPU_base
- DOM_mkFit5_XiMinusNOPU_retrainOldFiles125_v2_prelimWPM_epoch4
- DOM_mkFit6_XiMinusNOPU_base
- DOM_mkFit6_XiMinusNOPU_retrainOldFiles125_v2_prelimWPM_epoch4
- DOM_mkFit5_XiMinusNOPU_retrainOldFiles125_v2_ANDPLessRetrain_epoch4

Efficiency



Efficiency vs pixel layer



Efficiency vs 3D layer

