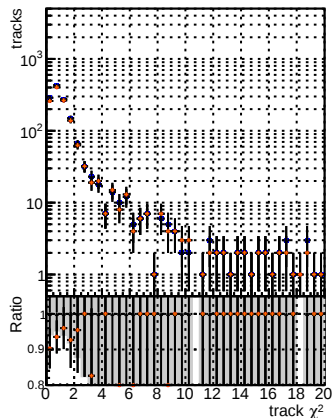
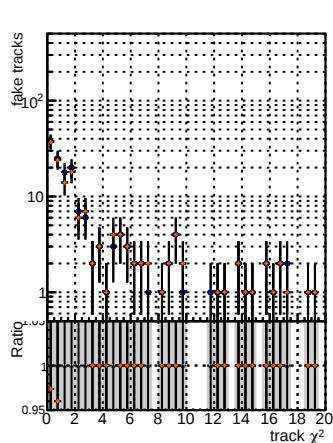
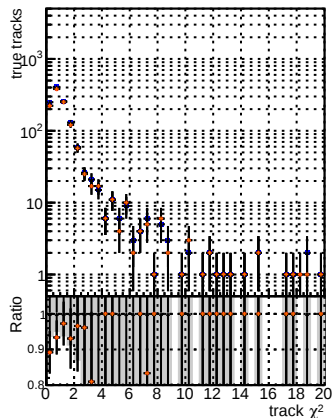


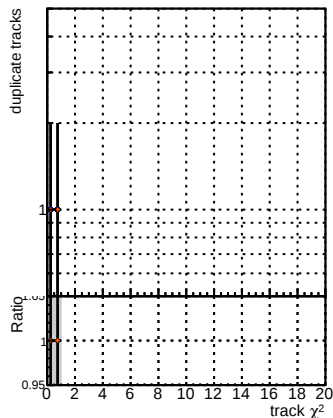
N of reco track vs normalized χ^2



N of associated (recoToSim) tracks vs normalized χ^2



N of associated (recoToSim) loopier tracks vs normalized χ^2



Legend: BGM (blue circles), BGM+X (orange triangles), BGM+X+Y (red squares).
 BGM+X+Y: XIMINUS, NOPI, base, trainOldFiles125 v2, prelimWPM, epoch4
 BGM+X: XIMINUS, NOPI, base, trainOldFiles125 v2, prelimWPM, epoch4
 BGM: XIMINUS, NOPI, base, trainOldFiles125 v2, prelimWPM, epoch4

