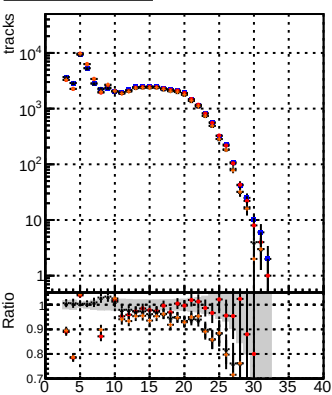
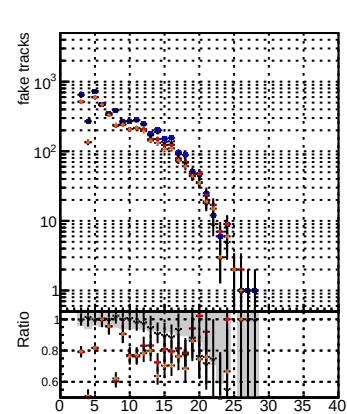
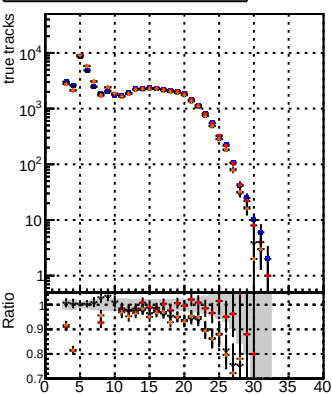


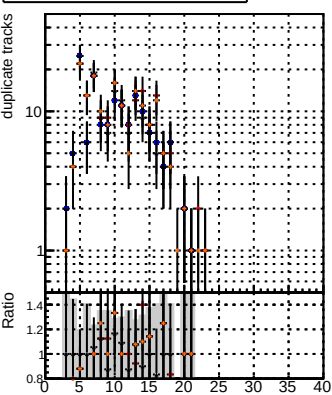
N of reco track vs hit



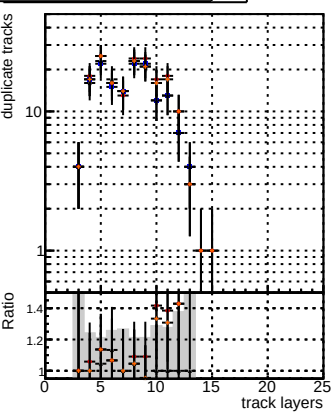
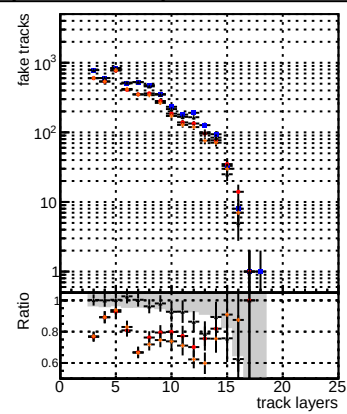
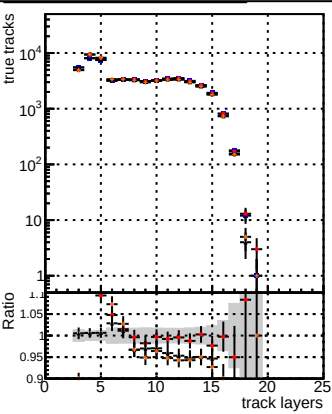
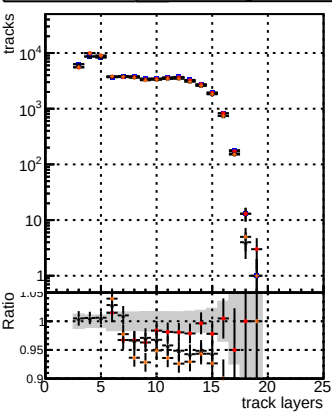
N of associated (recoToSim) tracks vs hit



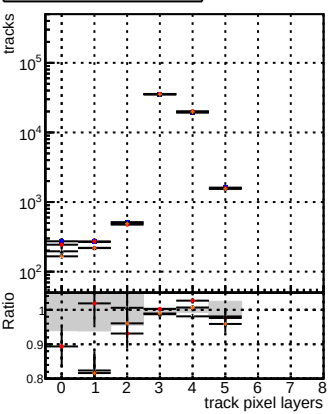
N of associated (recoToSim) duplicate tracks vs hit



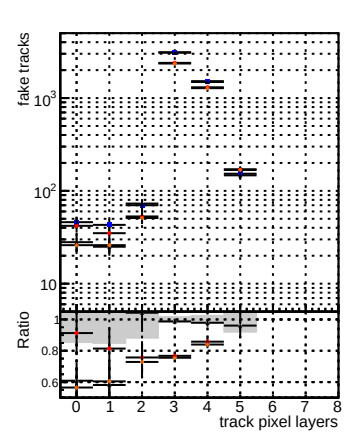
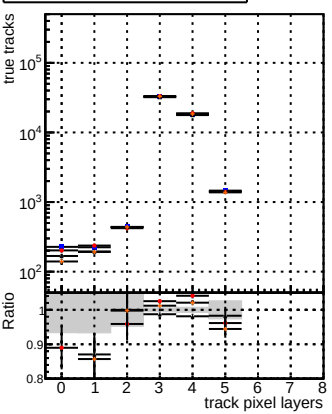
DOM MK K15 K16 X15 X16 MinusPU base
retrainOldFiles125_v2_prelimWPM_epoch4
DOM MK K15 K16 X15 X16 MinusPU base
retrainOldFiles125_v2_prelimWPM_epoch4
3D layer



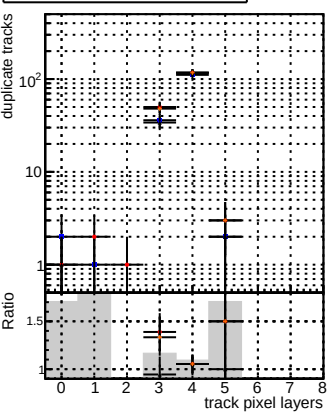
N of reco track vs pixellayer



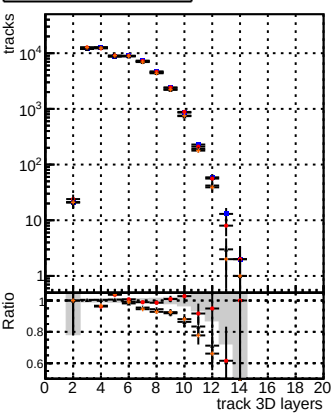
N of associated (recoToSim) tracks vs pixellayer



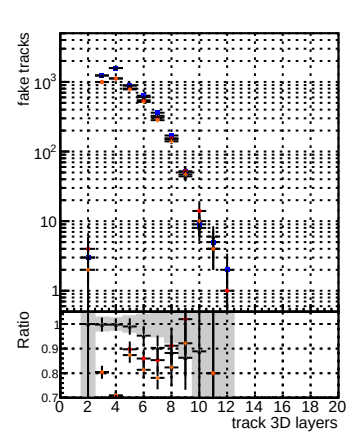
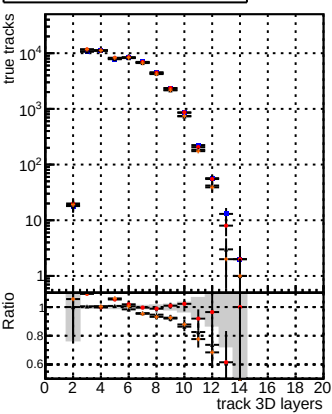
N of associated (recoToSim) duplicate tracks vs pixellayer



N of reco track vs 3D layer



N of associated (recoToSim) tracks vs 3D layer



N of associated (recoToSim) duplicate tracks vs 3D layer

