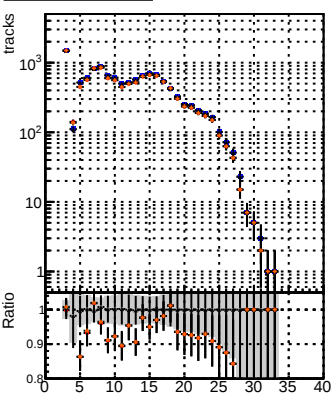
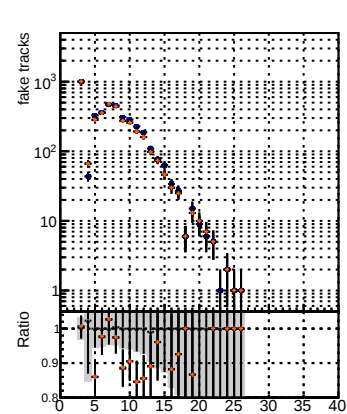
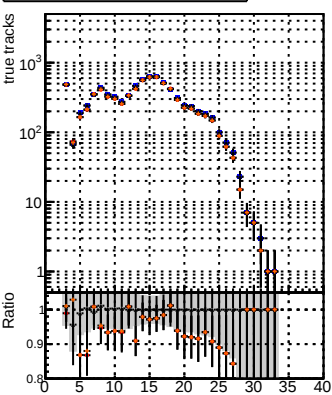


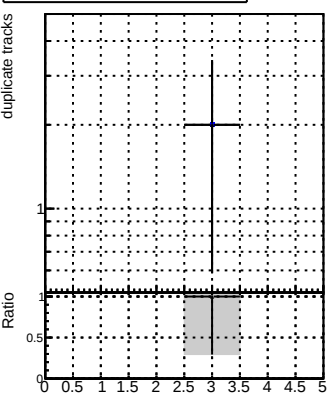
N of reco track vs hit



N of associated (recoToSim) tracks vs hit

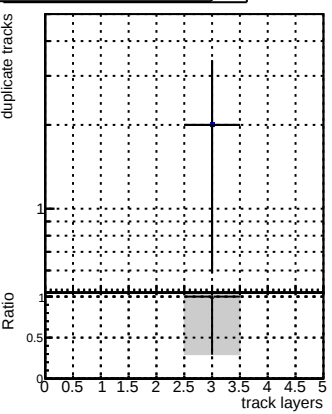
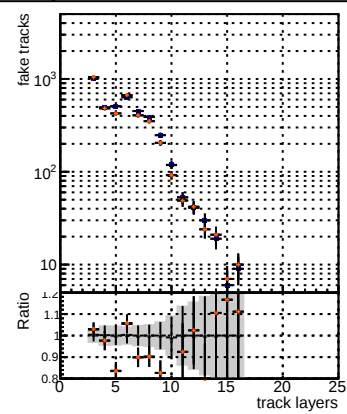
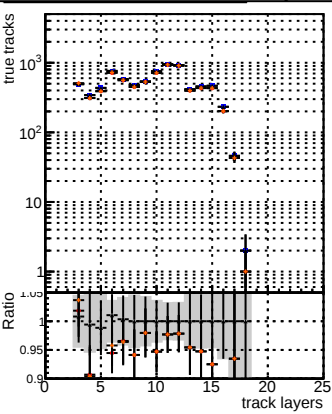
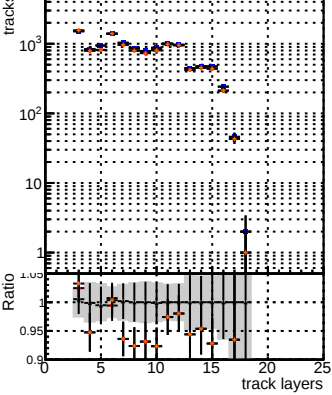


N of associated (recoToSim) duplicate tracks vs hit

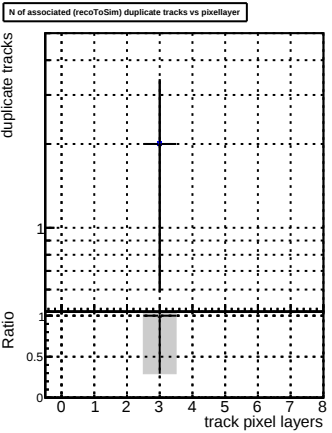
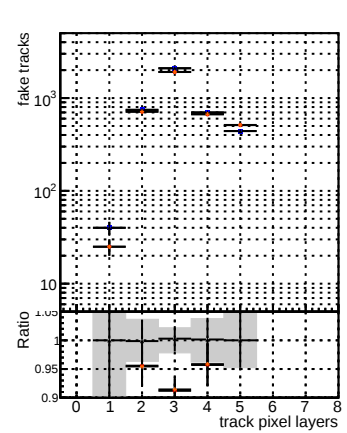
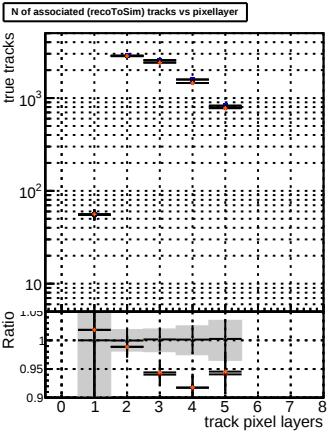
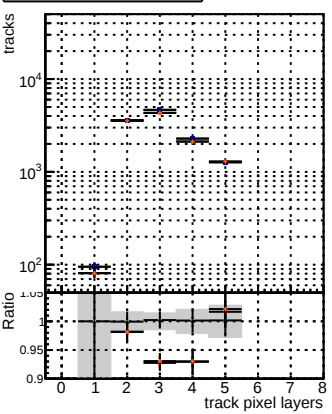


DOM mknet15 TTbase retrainOldFiles125 v2 prelimWP epoch4
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N of reco track vs layer



N of reco track vs pixellayer



N of reco track vs 3D layer

