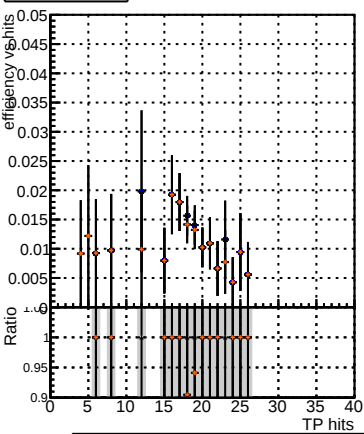


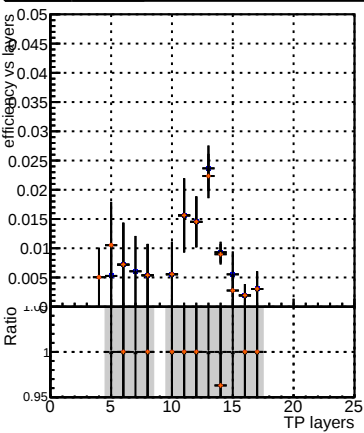
Efficiency vs hit



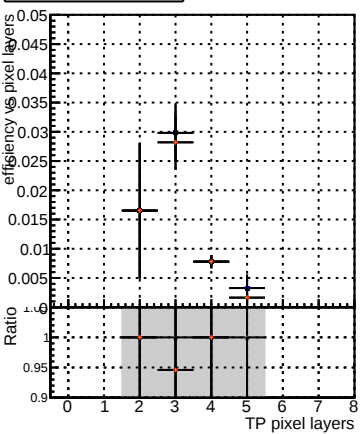
Efficiency vs hit

Legend:

- DQM_mkFit_TTbase
- DQM_mkFit5_TT_retrainOldFiles125_v2_prelimWP_epoch4
- DQM_mkFit_TT_baseline_6iter
- DQM_mkFit6_TT_retrainOldFiles125_v2_prelimWP_epoch4



Efficiency vs pixel layer



Efficiency vs 3D layer

