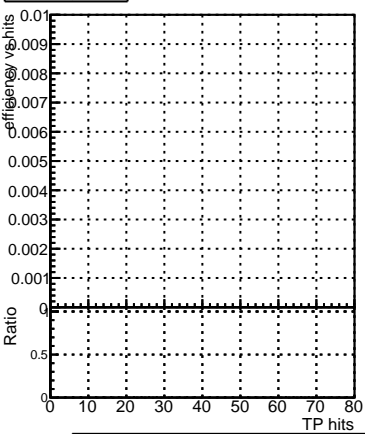
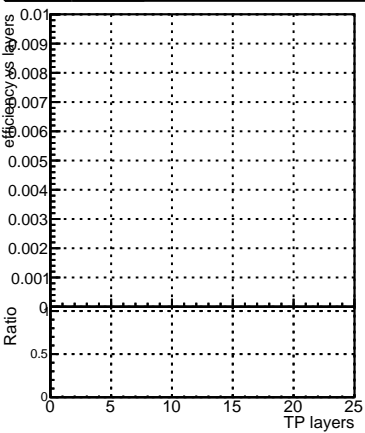


Efficiency vs hit

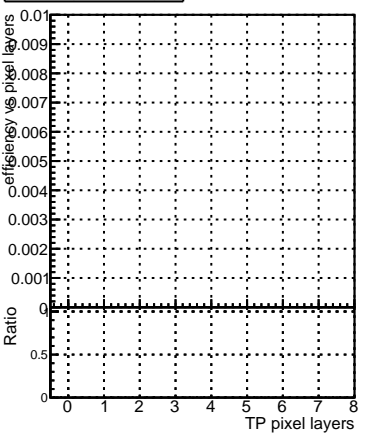


Efficiency

DQM\_CKF\_XiMinusPU\_base  
DQM\_CKF\_XiMinusPU\_retrainOldFiles125\_v2\_prelimWPM\_epoch4



Efficiency vs pixel layer



Efficiency vs 3D layer

