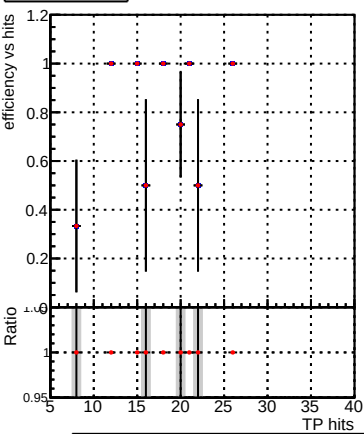
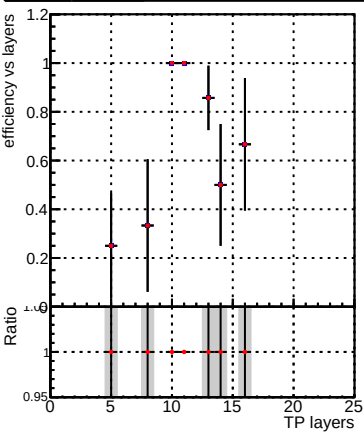


Efficiency vs hit

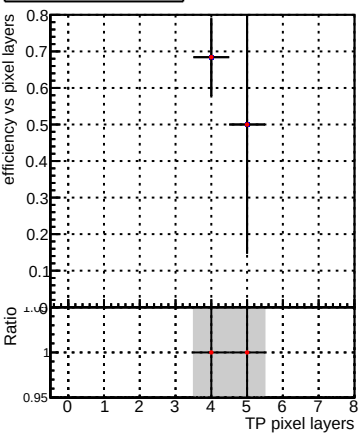


DQM_CKF_XiMinusPU_base

DQM_CKF_XiMinusPU_retrainOldFiles125_v2_prelimWPM_epoch3



Efficiency vs pixel layer



Efficiency vs 3D layer

