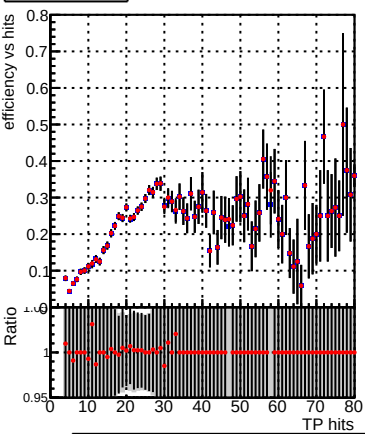
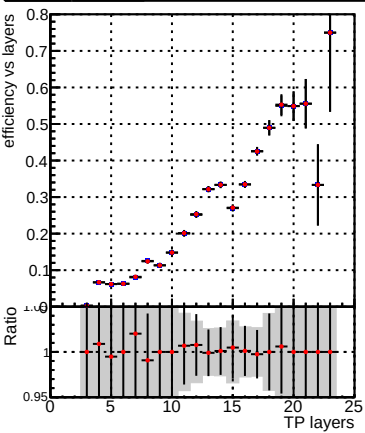


Efficiency vs hit

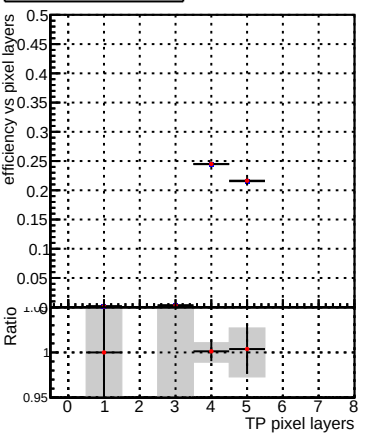


Efficiency

DQM_CKF_XiMinusNOPU_retrainOldFiles125_v2_prelimWPM_epoch1



Efficiency vs pixel layer



Efficiency vs 3D layer

