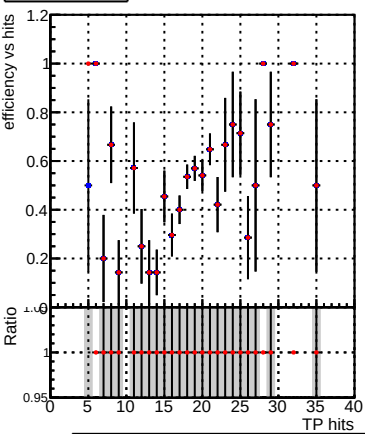


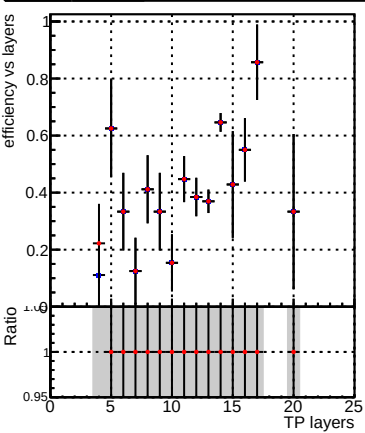
Efficiency vs hit



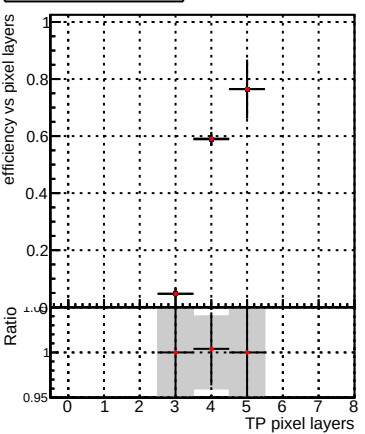
DQM\_CKF\_QCDHighPt\_base

Efficiency vs hit

DQM\_CKF\_QCDHighPt\_retrainOldFiles125\_v2\_prelimWPM\_epoch3



Efficiency vs pixel layer



Efficiency vs 3D layer

