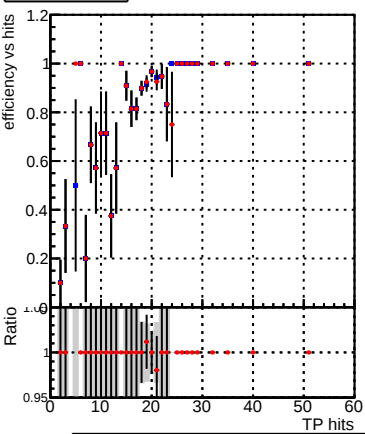


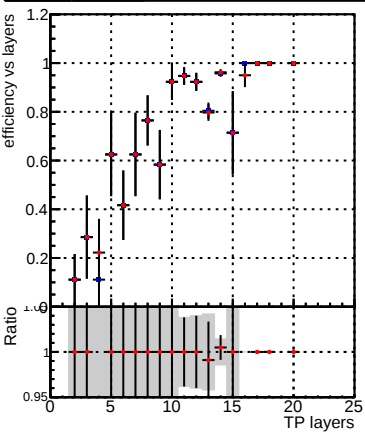
Efficiency vs hit



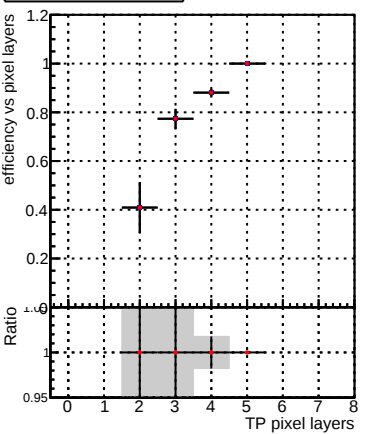
DQM_CKF_QCDHighPt_base

Efficiency

DQM_CKF_QCDHighPt_retrainOldFiles125_v2_prelimWPM_epoch2



Efficiency vs pixel layer



Efficiency vs 3D layer

