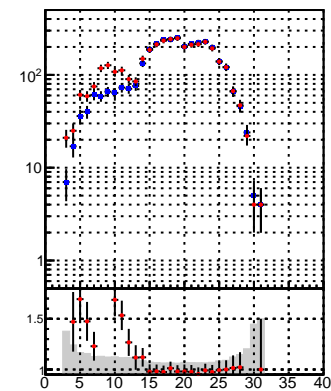
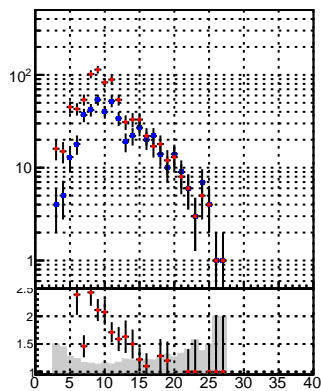
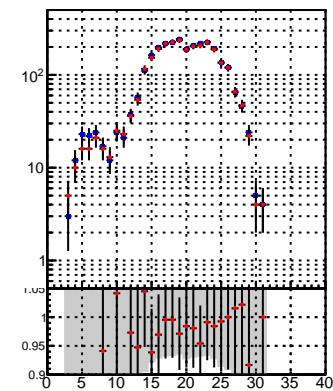


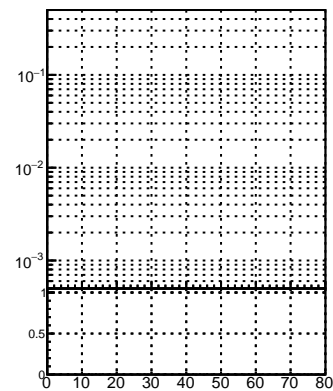
N of reco track vs hit



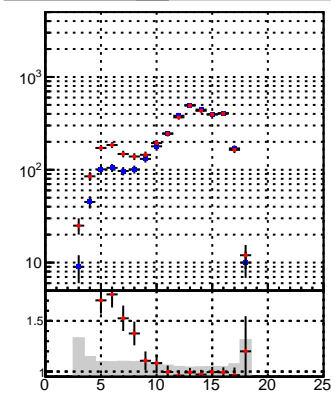
N of associated (recoToSim) tracks vs hit



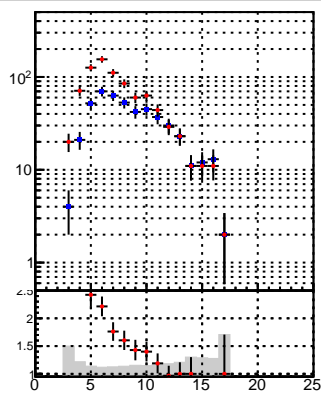
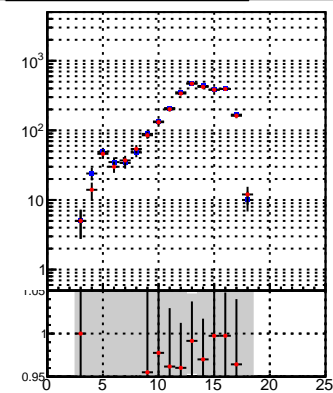
N of associated (recoToSim) duplicate tracks vs hit



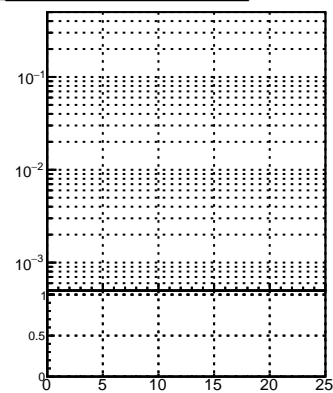
N of reco track vs hit



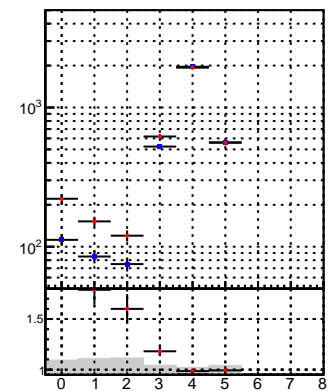
N of associated (recoToSim) tracks vs hit



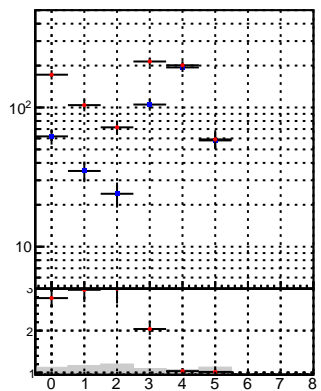
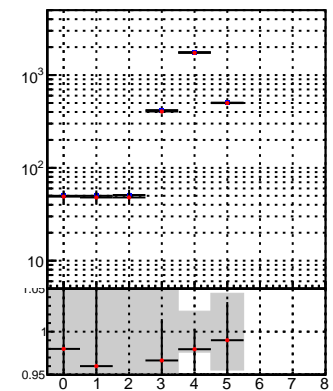
N of associated (recoToSim) duplicate tracks vs hit



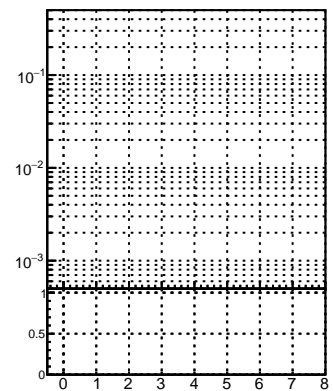
N of reco track vs pixellayer



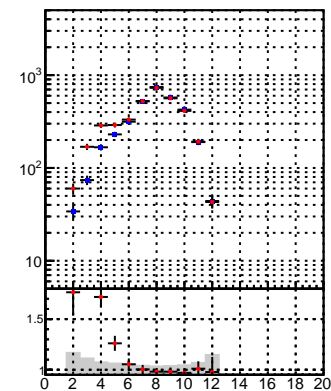
N of associated (recoToSim) tracks vs pixellayer



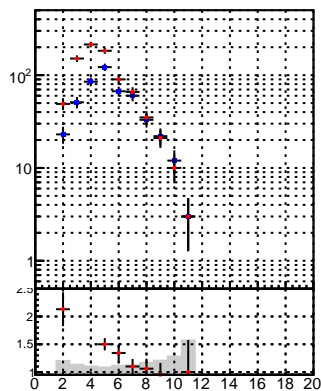
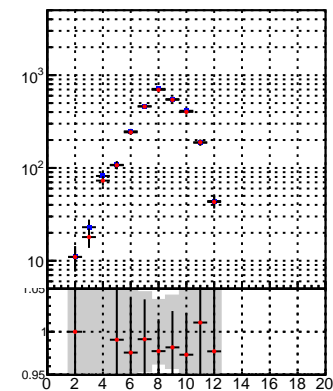
N of associated (recoToSim) duplicate tracks vs pixellayer



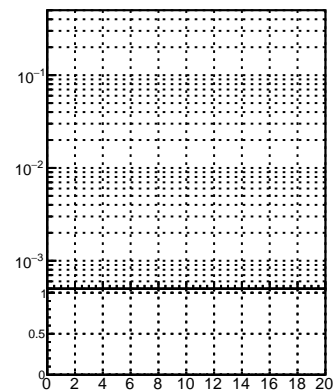
N of reco track vs 3D layer





N of associated (recoToSim) tracks vs 3D layer



N of associated (recoToSim) duplicate tracks vs 3D layer



 DQM\_mkFit  
 DQM\_BDT\_mkFit

3D layer