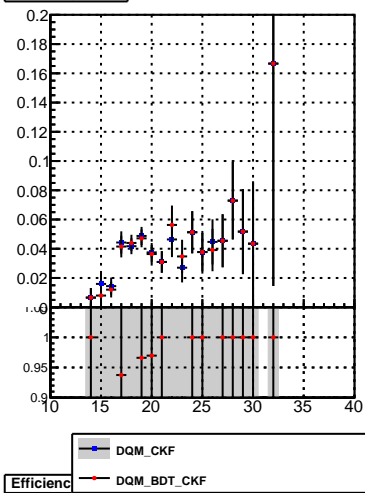


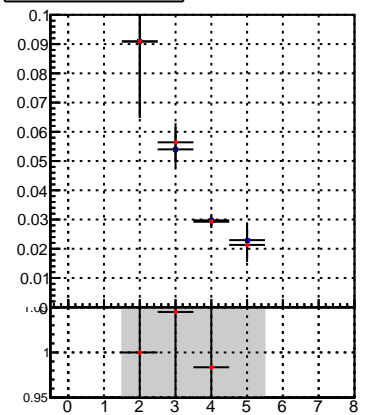
Efficiency vs hit



Efficiency

DQM\_CKF  
DQM\_BDT\_CKF

Efficiency vs pixel layer



Efficiency vs 3D layer

