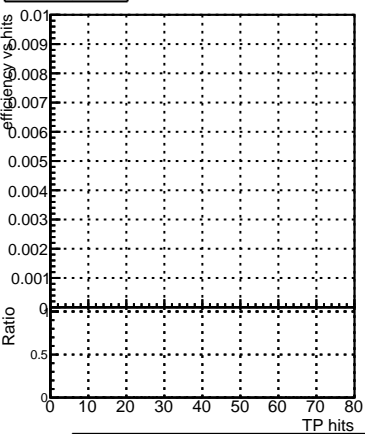
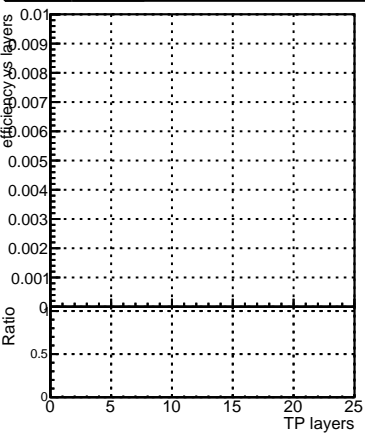


Efficiency vs hit

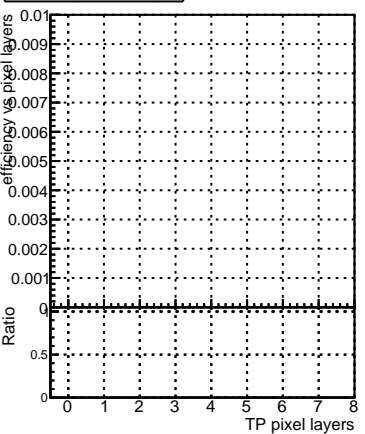


- DQM_original_step2_pt1to1000_eta2p0to2p5
- DQM_mkFit_step2_pt1to1000_eta2p0to2p5
- DQM_angle_step2_pt1to1000_eta2p0to2p5
- DQM_fast_step2_pt1to1000_eta2p0to2p5
- DQM_pixelCPETemplate_step2_pt1to1000_eta2p0to2p5

Efficiency vs TP layers



Efficiency vs pixel layer



Efficiency vs 3D layer

