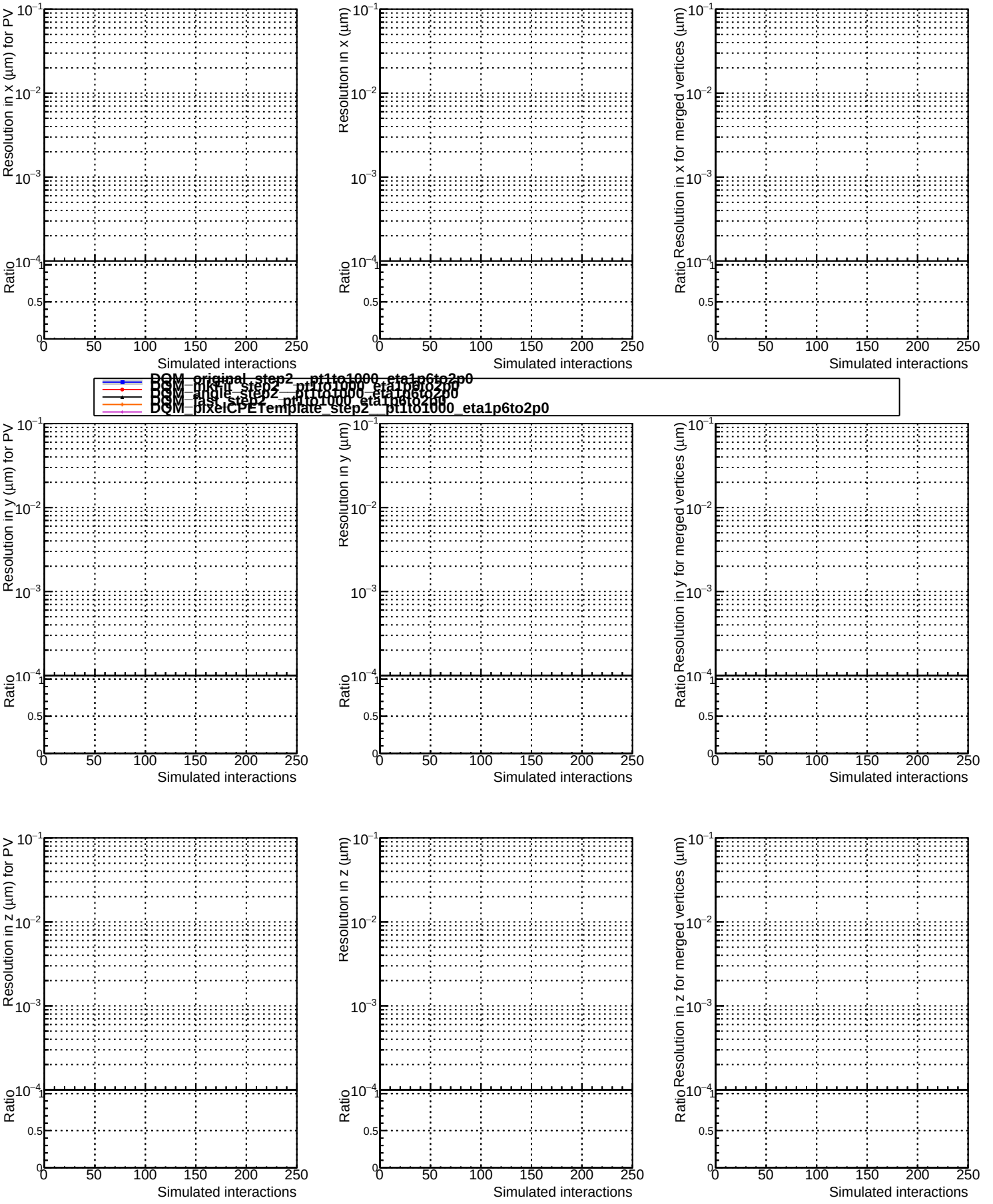
Resolution in x (μm) for PV
Resolution in x (μm)
Resolution in x for merged vertices (μm)
Resolution in y (μm) for PV
Resolution in y (μm)
Resolution in y for merged vertices (μm)
Resolution in z (μm) for PV
Resolution in z (μm)
Resolution in z for merged vertices (μm)
Ratio
Simulated interactions
DQM_original_step2__pt1to1000_eta1p6to2p0
DQM_pixelCPETemplate_step2__pt1to1000_eta1p6to2p0