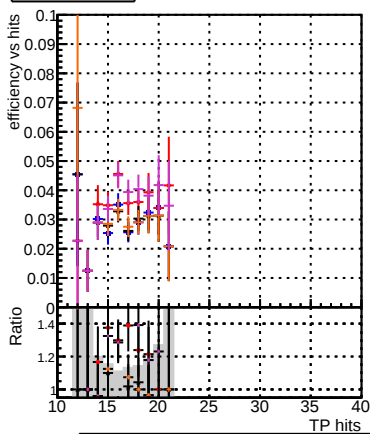


Efficiency vs hit

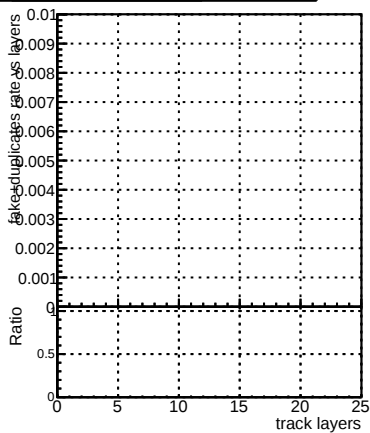
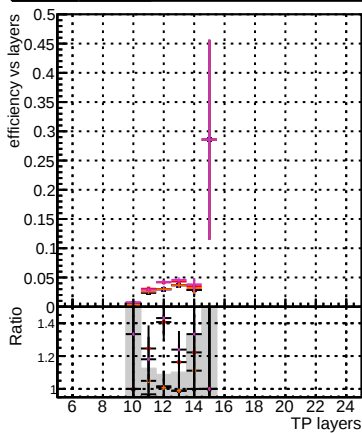


fake+duplicates vs hits

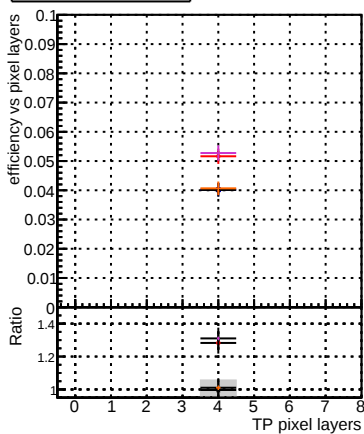


Efficiency

DOM_original_step2_pt1000_eta1p0to1p4
DOM_mkFit_step2_pt1000_eta1p0to1p4
DOM_angle_step2_pt1000_eta1p0to1p4
DOM_fast_step2_pt1000_eta1p0to1p4
DOM_pixelCPETemplate_step2_pt1000_eta1p0to1p4



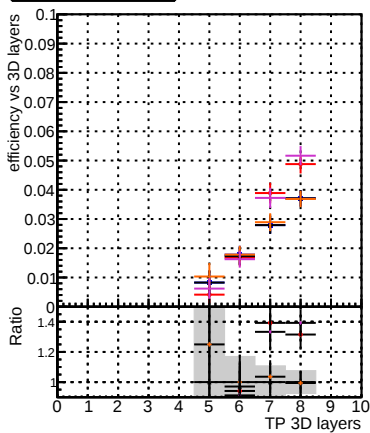
Efficiency vs pixel layer



fake+duplicates vs pixel layers



Efficiency vs 3D layer



fake+duplicates vs 3D layers

