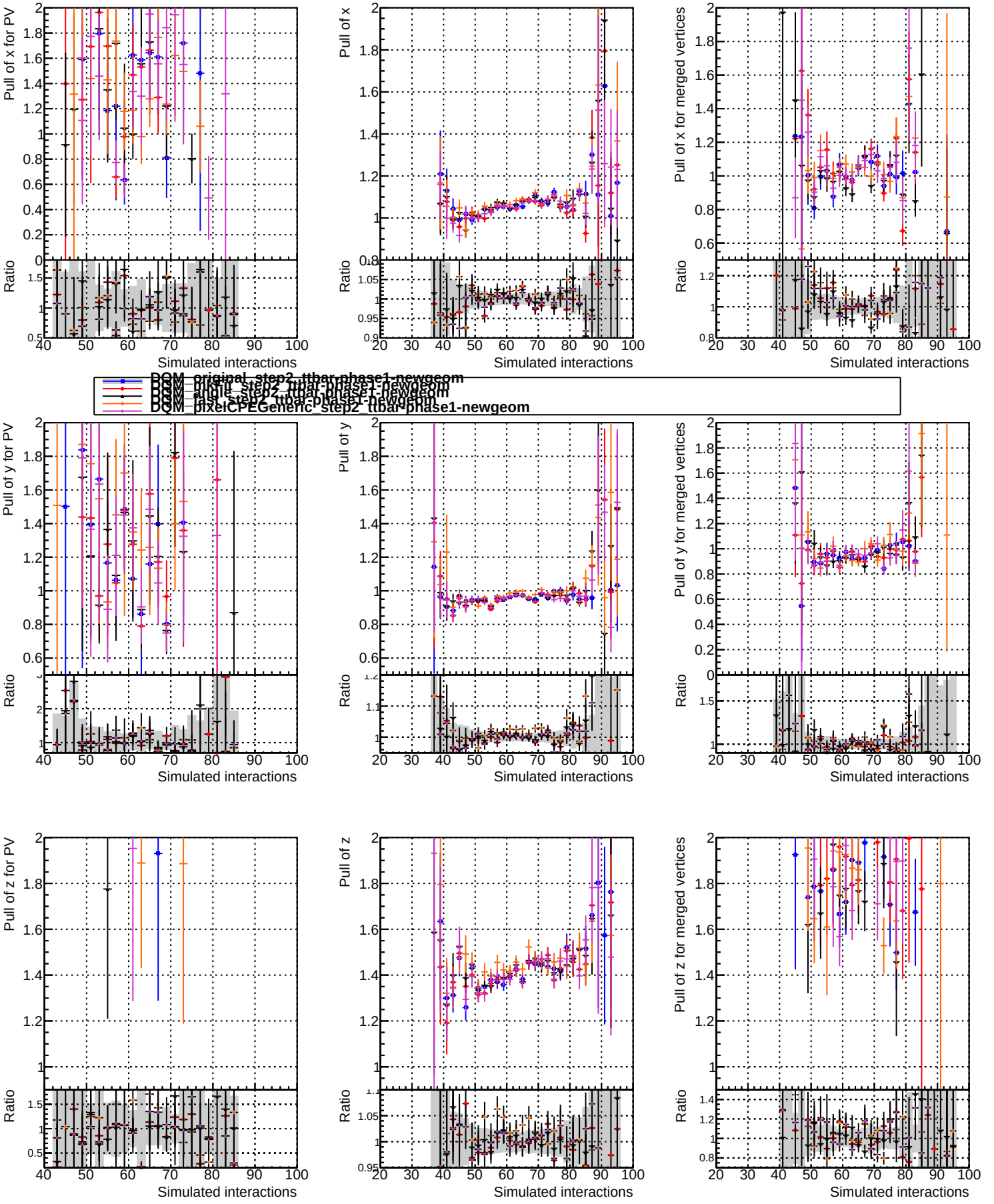
Pull of x for PV
Pull of x
Pull of x for merged vertices
Pull of y for PV
Pull of y
Pull of y for merged vertices
Pull of z for PV
Pull of z
Pull of z for merged vertices
Ratio
Simulated interactions
DQM_original_step2_ttbar-phase1-newgeom
DQM_pixel_step2_ttbar-phase1-newgeom
DQM_angle_step2_ttbar-phase1-newgeom
DQM_fast_step2_ttbar-phase1-newgeom
DQM_pixelCPEGeneric_step2_ttbar-phase1-newgeom