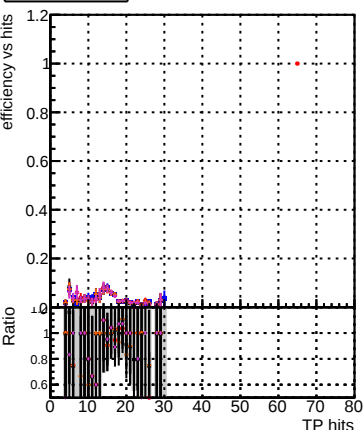
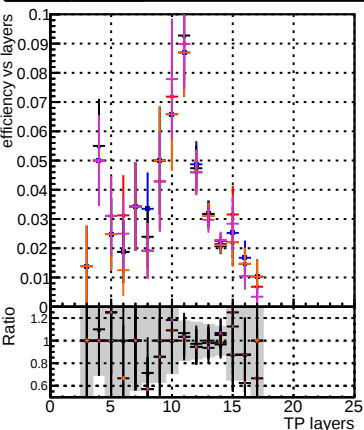


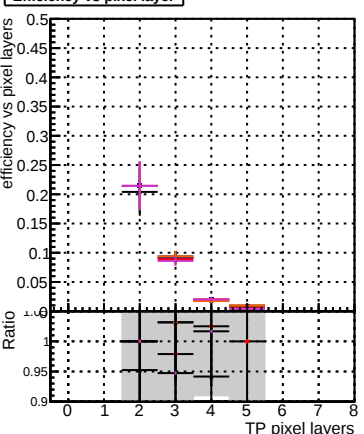
Efficiency vs hit



- DOM_original_step2_ttbar-phase1-newgeom
- DOM_mkFit_step2_ttbar-phase1-newgeom
- DOM_angle_step2_ttbar-phase1-newgeom
- DOM_fast_step2_ttbar-phase1-newgeom
- DOM_pixelCPEGeneric_step2_ttbar-phase1-newgeom



Efficiency vs pixel layer



Efficiency vs 3D layer

