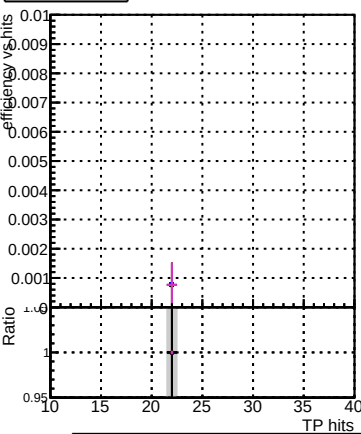
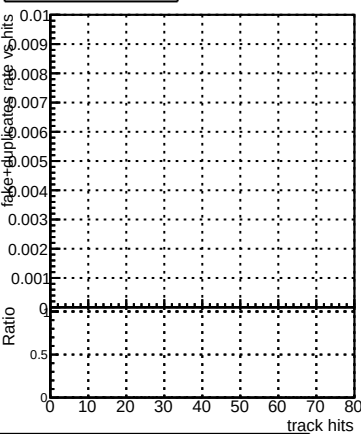


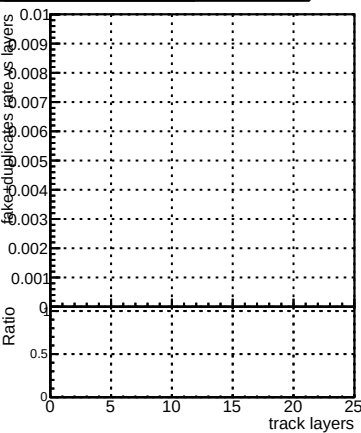
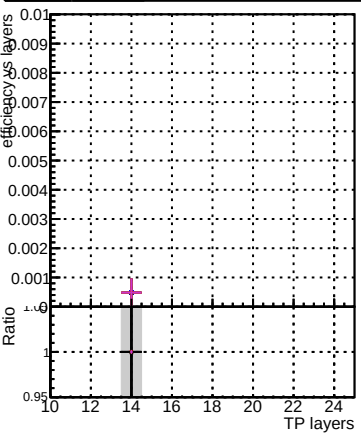
Efficiency vs hit



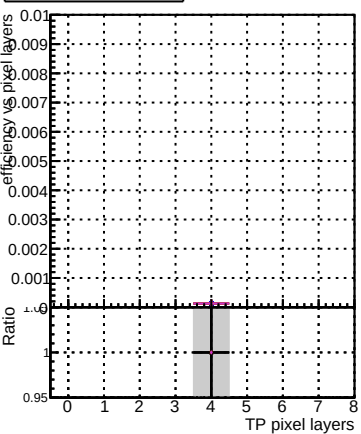
fake+duplicates vs hits



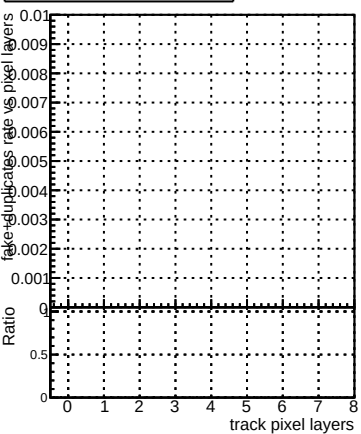
- Efficiency
- DOM original_step2_pt200_eta2p0to2p5
 - DOM mkFit_step2_pt200_eta2p0to2p5
 - DOM angle_step2_pt200_eta2p0to2p5
 - DOM fast_step2_pt200_eta2p0to2p5
 - DOM pixelCPEGeneric_step2_pt200_eta2p0to2p5



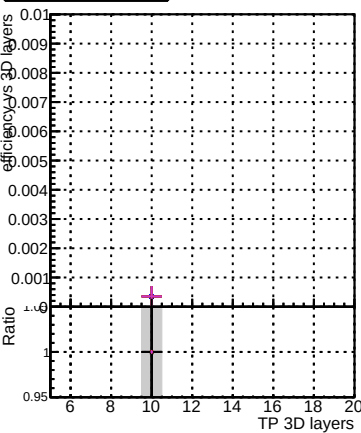
Efficiency vs pixel layer



fake+duplicates vs pixel layers



Efficiency vs 3D layer



fake+duplicates vs 3D layers

