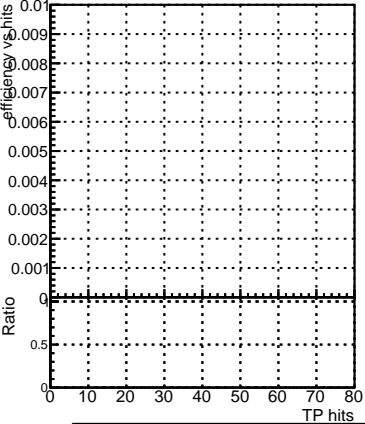
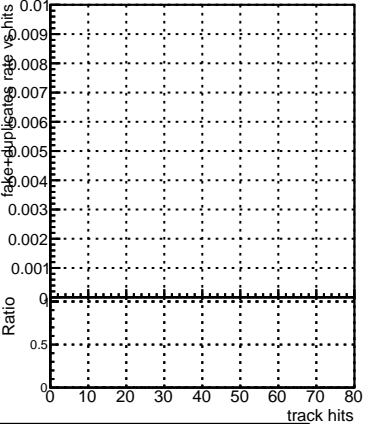


Efficiency vs hit

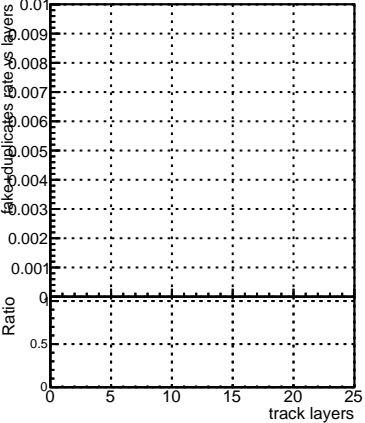
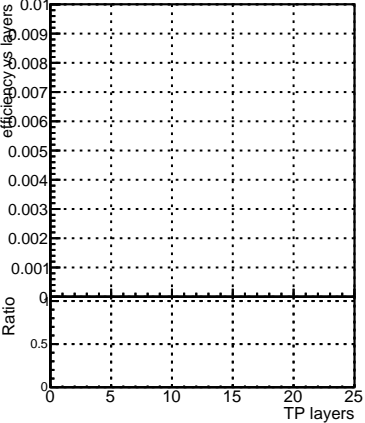


fake+duplicates vs hits

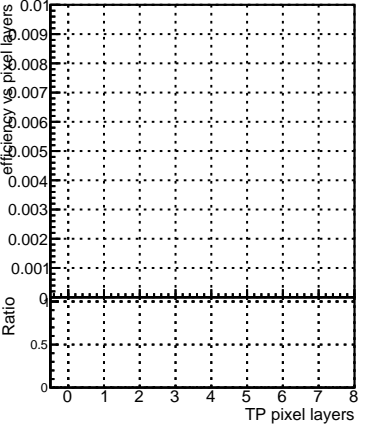


Efficiency

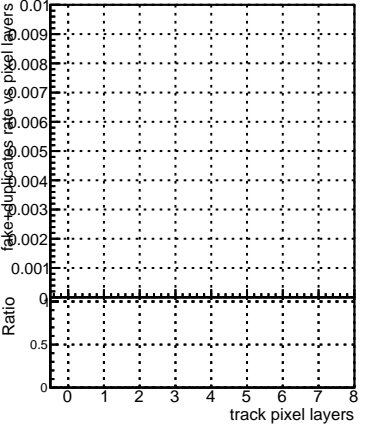
- DQM\_original\_step2\_pt1to20\_eta2p5to4p0
- DQM\_mkFit\_step2\_pt1to20\_eta2p5to4p0
- DQM\_angle\_step2\_pt1to20\_eta2p5to4p0
- DQM\_fast\_step2\_pt1to20\_eta2p5to4p0
- DQM\_pixelCPEGeneric\_step2\_pt1to20\_eta2p5to4p0



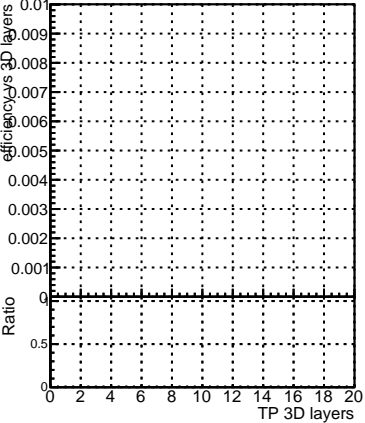
Efficiency vs pixel layer



fake+duplicates vs pixel layers



Efficiency vs 3D layer



fake+duplicates vs 3D layers

