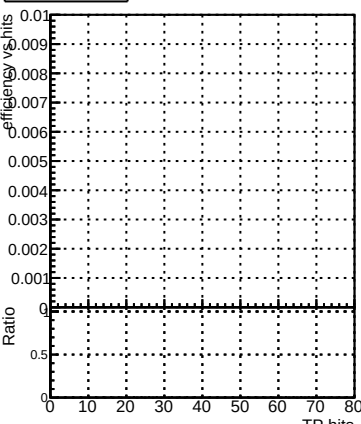
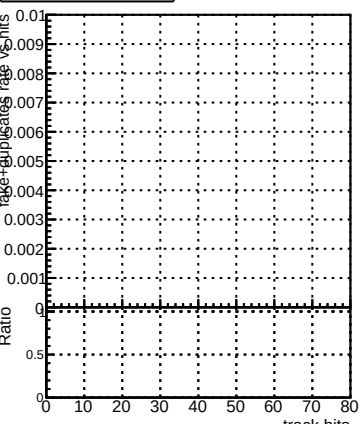


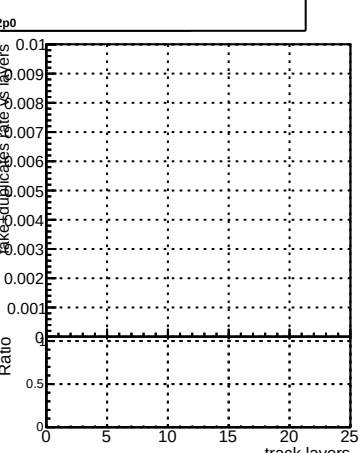
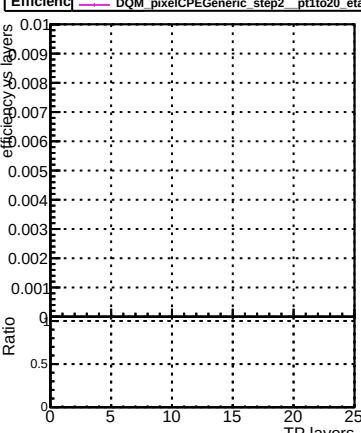
Efficiency vs hit



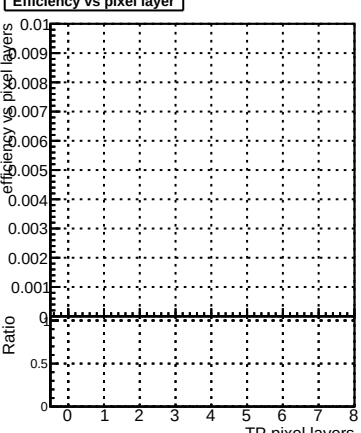
fake+duplicates vs hits



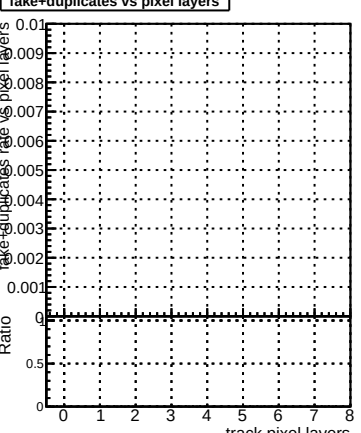
Efficiency



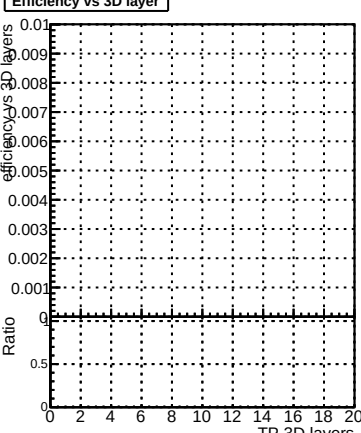
Efficiency vs pixel layer



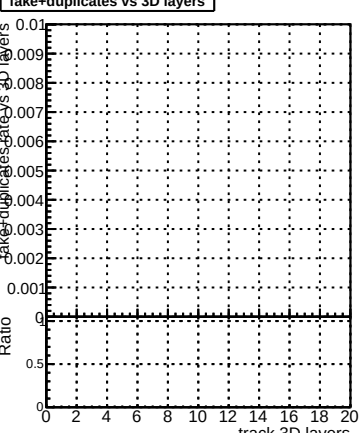
fake+duplicates vs pixel layers



Efficiency vs 3D layer



fake+duplicates vs 3D layers



DOM original_step2_pt1to20_eta1p6to2p0
DOM mkFit_step2_pt1to20_eta1p6to2p0
DOM angle_step2_pt1to20_eta1p6to2p0
DOM fast_step2_pt1to20_eta1p6to2p0
DOM pixelCPEGeneric_step2_pt1to20_eta1p6to2p0