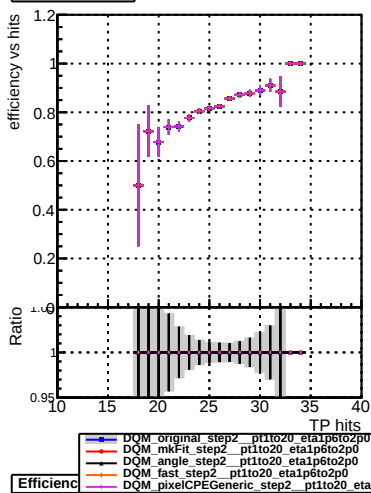
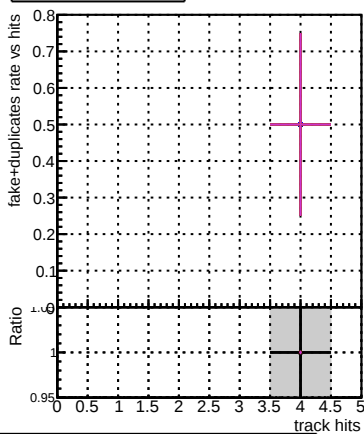


Efficiency vs hit

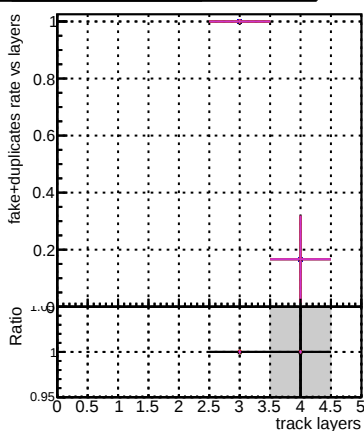
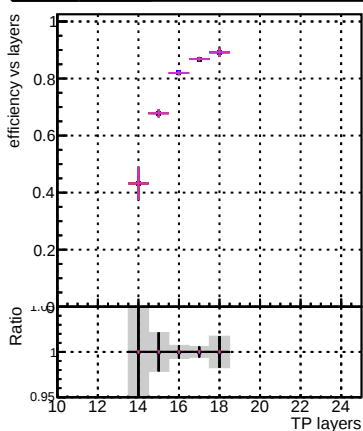


fake+duplicates vs hits

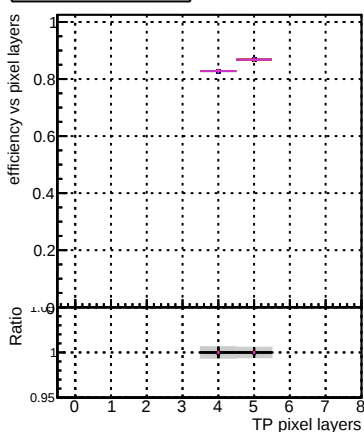


Efficiency

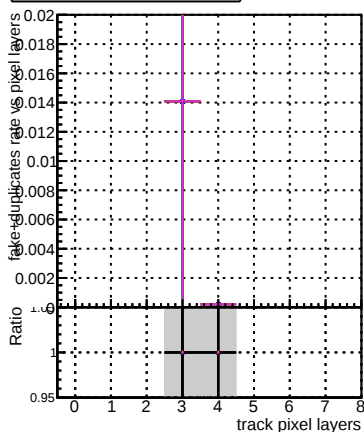
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 DOM_mkFit_step2_pt1to20_eta1p6to2p0
 DOM_angle_step2_pt1to20_eta1p6to2p0
 DOM_fast_step2_pt1to20_eta1p6to2p0
 DOM_pixelCPEGeneric_step2_pt1to20_eta1p6to2p0



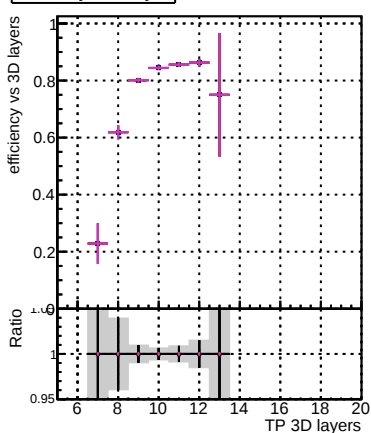
Efficiency vs pixel layer



fake+duplicates vs pixel layers



Efficiency vs 3D layer



fake+duplicates vs 3D layers

