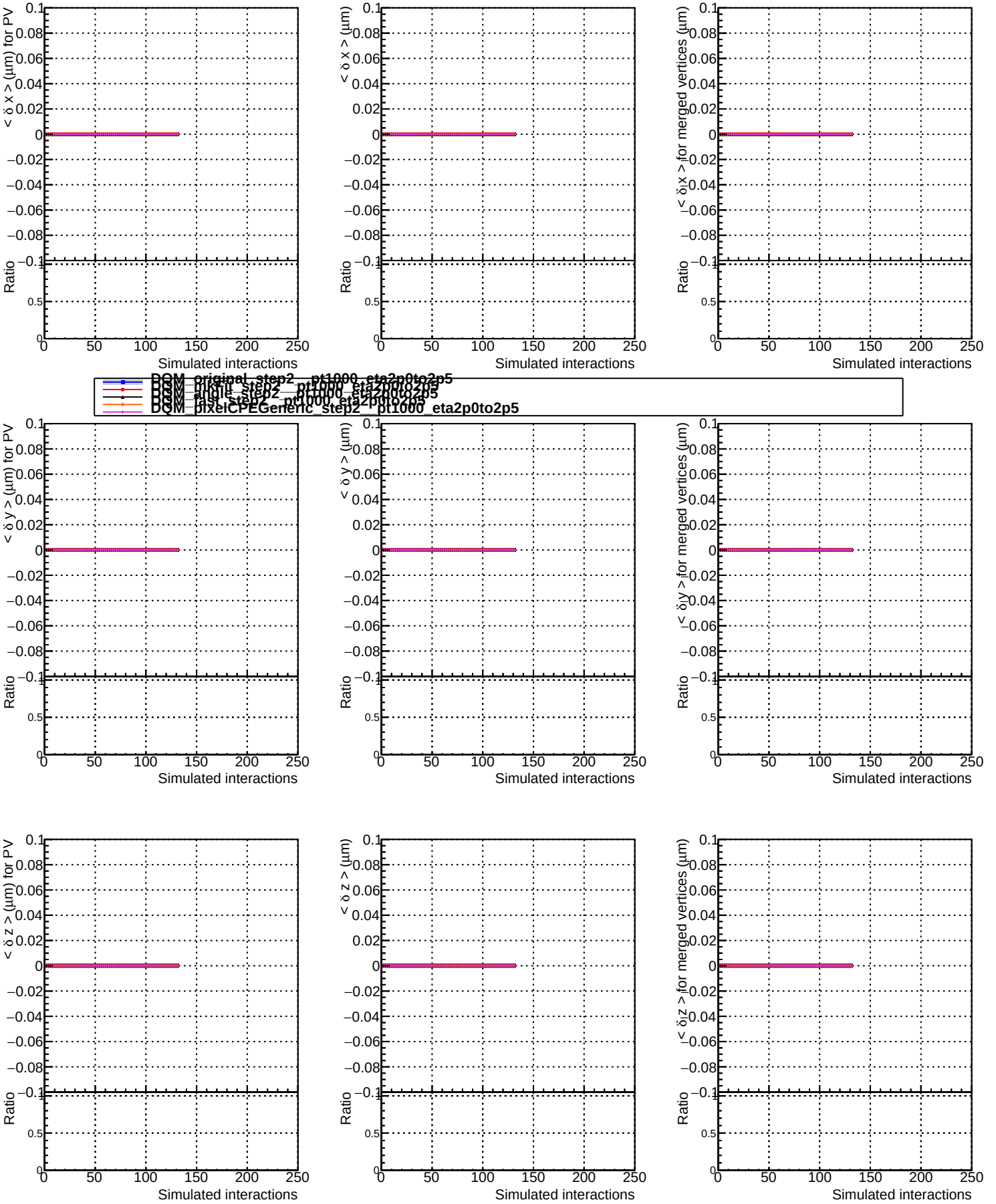
< δ x > (μm) for PV
< δ x > (μm)
< δ_i x > for merged vertices (μm)
< δ y > (μm) for PV
< δ y > (μm)
< δ_i y > for merged vertices (μm)
< δ z > (μm) for PV
< δ z > (μm)
< δ_i z > for merged vertices (μm)
Ratio
Simulated interactions
DQM_original_step2__pt1000_eta2p0to2p5
DQM_pixelIt_step2__pt1000_eta2p0to2p5
DQM_angle_step2__pt1000_eta2p0to2p5
DQM_fast_step2__pt1000_eta2p0to2p5
DQM_pixelCPEGeneric_step2__pt1000_eta2p0to2p5