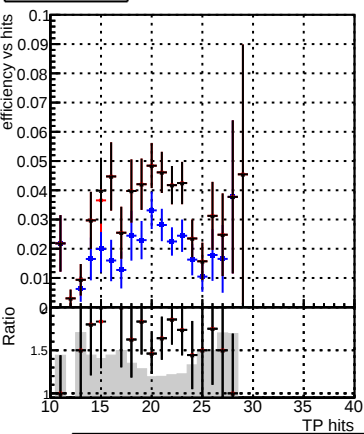


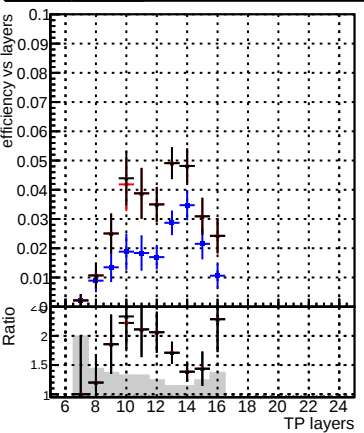
Efficiency vs hit



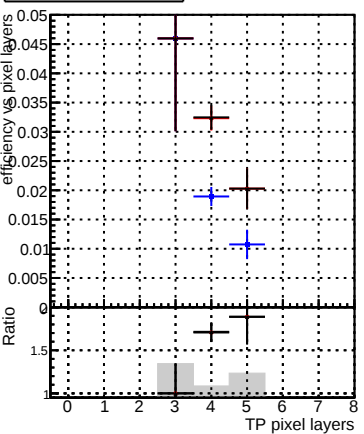
DQM_original_step2_pt0p1to1_eta2p0to2p5

DQM_mkFit_step2_pt0p1to1_eta2p0to2p5

DQM_pixelCPETemplate_step2_pt0p1to1_eta2p0to2p5



Efficiency vs pixel layer



Efficiency vs 3D layer

